# B.Sc. Artificial Intelligence & Data Science

# **Syllabus**

# **AFFILIATED COLLEGES**

Program Code: \*\*\*

2022 - 2023 onwards



# BHARATHIAR UNIVERSITY

(A State University, Accredited with "A++" Grade by NAAC, Ranked 21st among Indian Universities by MHRD-NIRF)

Coimbatore - 641 046, Tamil Nadu, India

Prograi	mme Educational Objectives (PEOs)
	Sc. Artificial Intelligence and Data Science program describe accomplishments that es are expected to attain within five to seven years after graduation
PEO1	Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PEO2	Identity, formulate, review research literature and analyze complex engineering problems reaching substantiated conclusions using principles of mathematics, natural sciences.
PEO3	Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health, safety, and the cultural, societal, and environmental considerations.



Prograi	mme Specific Outcomes (PSOs)
	ne successful completion of B.Sc. Artificial Intelligence and Data Science program the are expected to
PSO1	Graduates should be able to evolve AI based efficient domain specific processes for effective decision making in several domains such as business and governance domains for Artificial Intelligence and Data Science
PSO2	Apply the technical and critical thinking skills in the discipline of artificial Intelligence and Data Science to find solutions for complex problems.
PSO3	Develop and Create, select, apply the theoretical knowledge of AI and Data Analytics along with practical industrial tools and techniques to manage and solve wicked societal problems
PSO4	Demonstrate the ability to create innovative solutions from idea to product, applying scientific methods and tools
PSO5	Provide innovative ideas to instigate new business ventures in the hospitality industry

	nme Outcomes (POs)
	essful completion of the B.Sc. Artificial Intelligence and Data Science
PO1	Exhibit good domain knowledge and completes the assigned tasks
	effectively and efficiently in par with the expected quality standards.
PO2	Apply analytical and critical thinking to identify, formulate, analyze and solve
	complex problems in order to reach authenticated conclusions
PO3	Design and develop research based solutions for complex problems with specified
	needs through appropriate consideration for the public health, safety, cultural, societal
	and environmental concerns.
PO4	Establish the ability to Listen, read, proficiently communicate and articulate
	complex ideas with respect to the needs and abilities of diverse audiences.
PO5	Deliver innovative ideas to instigate new business ventures and possess the
	qualities of a good entrepreneur.
PO6	Acquire the qualities of a good leader and engage in efficient decision making.
PO7	Graduates will be able to undertake any responsibility as an individual/member of
	multidisciplinary teams and have an understanding of team leadership
PO8	Function as socially responsible individual with ethical values and accountable to
	ethically validate any actions or decisions before proceeding and actively contribute to
	the societal concerns.
PO9	Identify and address own educational needs in a changing world in ways sufficient to
	maintain the competence and to allow them to contribute to the advancement of
	knowledge
PO10	Demonstrate knowledge and understanding of management principles and apply
	these to one own work to manage projects and in multidisciplinary environment.

# **BHARATHIAR UNIVERSITY::COIMBATORE 641 046**

# B. Sc. <u>Artificial Intelligence and Data Science</u> (CBCS PATTERN)

(For the students admitted from the academic year 2022-2023 and onwards)

# **Scheme of Examination**

Marks Total	Credits
100	
100	
100	4
100	4
100	4
100	4
50	2
100	4
50	2
(00	
600	24
100	1 4
191	4
	4
	4
- 4	2
7	2
	3
	2 2
50	2
1	
550	23
	4
	4
	4
	4
	2
	4
75	2
50	2
	1
675	26
0/3	
100	4
	4
	4
	4
100	, <del>,</del>
	50 100 50 100 50 100 50 100 50 100 50 50 100 10

# B.Sc. AI & Data Science - Changes w.e.f. 2022-23 onwards - Affiliated Colleges - Annexure No.32E

					`ΔΔΙ)Δ		<u>: 05/2023</u>
III	Allied 4: Data and Information Security	5	3	50	50	100	3
III	Skill based Subject 2 Lab: Capstone Project	2	3	25	25	50	2
	Work Phase I						
IV	Tamil**/Advanced Tamil* (OR) Non-	2	2		50	50	2
	major elective -II (General Awareness*)	2	3	_	30	30	2
	NaanMuthalvan – Skill Course	2		25	25	50	2
	Office Fundamentals - Lab						
	http://kb.naanmudhalvan.in/Bharathiar_Universit						
	y_(BU						
	Total	30		300	350	650	27

	Semester V						
III	Core 8: Ethics of Artificial Intelligence	6	3	50	50	100	4
III	Core 9: Fundamentals of Data Science	6	3	50	50	100	4
III	Core Lab 6: Data Science Lab	6	3	25	25	50	4
III	Elective – I: Big Data Analytics / Cyber Security / Deep Learning	6	3	50	50	100	4
III	Skill based Subject 3 Lab : Capstone Project Work Phase II	6	3	30	45	75	2
	***Add-on Courses - Naan						
	Mudhalvan Scheme: IT Courses -						
	Infosys Springboard						
	Total	30		205	220	425	18
	Semester VI						
III	Core 10: Robotic Process Automation	5	3	50	50	100	4
III	Core 11: Project Work Lab %%	6	-	40	60	100	4
III	Core Practical –VII : Programming in	4	3	25	25	50	2
	UI Path Automation Lab						
III	Elective – II : Ethical Hacking / Digital	5	3	50	50	100	3
	Forensics Science / Natural Language						
	Processing						
III	Elective – III: Internet of Things / Data	5	3	50	50	100	3
	Visualization / Social Network Analysis						
III	Skill Based Subject 4: Machine Learning	3	3	25	25	50	2
V	Extension Activities**	-	-	50	-	50	2
	Naan Muthalvan - Skill Course	2		25	25	50	2
	Cyber Security @	E I A					
	http://kb.naanmudhalvan.in/images/7/71/Cybersecurity.pdf	65.6	Lin.				
	(or) Machine Learning #		30				
	http://kb.naanmudhalvan.in/images/1/19		No ch				
	/PBL_Google.pdf						
	(or) Android APP Development			5			
	\$http://kb.naanmudhalvan.in/images/0/08/		1				
	Android_App_Dev.pdf	P M	V-3	T Y			
	Total	30	1	315	<b>2</b> 85	600	22
	Grand Total		-3	1650	<b>1850</b>	3500	140

<sup>\*</sup> No Continuous Internal Assessment (CIA). Only University Examinations.

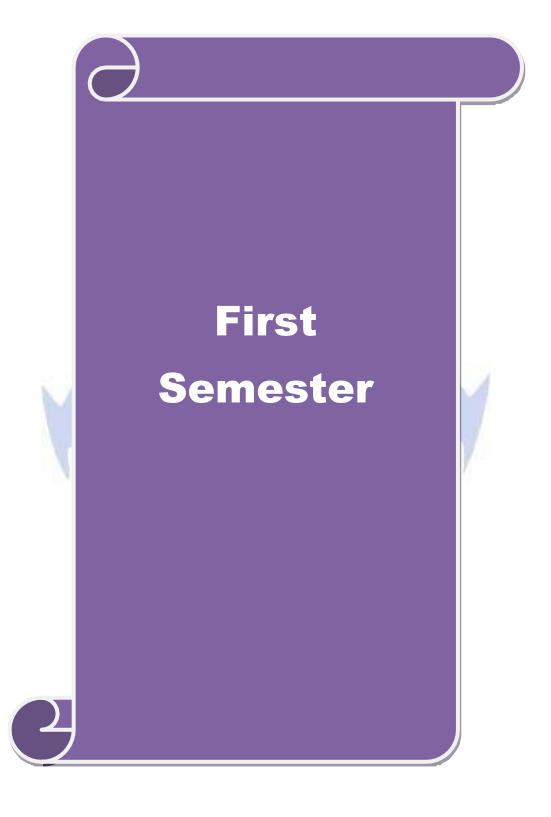
\*\* No Unive\*\*\* Certificate Mandatory (No CIA and CEE) - Add-On Courses: Naan Mudhalvan Scheme: www.naanmudhalvan.tn.gov.in

S. No	Semester	Name of the course	Offered by	Link
1	I	English	Cambridge	www.naanmudhalvan.tn.gov.in

B.Sc. AI & Data Science - Changes w.e.f. 2022-23 onwards - Affiliated Colleges - Annexure No.32E

		1		SCAA DATED: 18.05.2023
				2 01111 2111 22 1 1 01 00 1 2 0 <b>2</b> 0
2	II	Business English	STEP	www.naanmudhalvan.tn.gov.in
3	III	IT Courses	Infosys springboard	https://infosysspringboard.ausnz.onwingspan.com/
4	IV	Entrepreneurship Skills	TANSIM	www.naanmudhalvan.tn.gov.in
5	V	IT Courses	Infosys - springboard	https://infosysspringboard.ausnz.onwingspan.com/
6	VI	Life Skills	Mahindra Pride	www.naanmudhalvan.tn.gov.in

rsity Examinations. Only Continuous Internal Assessment (CIA).



		Fundamentals of Computer Programming	L	P		C		
Core/Elective/S	Supportive	Core: 1	4	0		4		
Pre - requ	iisite	<ul> <li>Basic knowledge of C concepts and C++ Programming</li> <li>Basic knowledge in ProcedureOriented Programming concepts</li> </ul>	Syllabus version		2022 Onw			
Course Objectives	<u> </u>	Trogramming concepts						
The main object		course are to:						
3		about Computer fundamentals						
-	_	ncepts and techniques in C Programming						
		themselves in problem solving using C						
4.To introdu	ice he conce	pts of Object Oriented Programming Paradigm in	C++					
Course Outcomes								
	-	ter fundamentals and the Problem solving and und	lerstan	d the	K	.1		
		C++ programming						
	2 Demonstrate the various basic programming constructs like decision making K2							
		tements and functions		1- :	T/	2		
		nted concepts like overloading, inheritance, poly	ymorp	nism,	K	3		
		e stream classes; file types, usage of templates	and av	cention	, I	4		
		ros and cons of procedure oriented language with			1 1	.4		
_	ming langua	The state of the s	the ce	псерьз				
		orporating the programming constructs of objective or obj	ect or	riented	K	[5,I		
programmir		T S T S T S T S T S T S T S T S T S T S		7	6	,		
		<mark>Jnders</mark> tand <mark>K3 – a</mark> pply K4 <mark>- Analyze K5 – ev</mark> alu:	ate K	6- Crea	te			
		( to protect out of the state of	1	1				
Unit I		Introduction to C	1_1	12 Ho				
		duct <mark>ion - Character set - C tokens - keyw</mark> ord & I						
		arati <mark>on of variables - Assigning values to</mark> variable						
		onal, Logical, Assignment, Conditional, Bitwise,	_					
Decrement operation	ors - Arithn	netic Expressions - Evaluation of expression - pr				eti		
T				- Mat		•		
		in expression – operator precedence & associ	ativity		пстпа	ica		
functions - Readin	ng & Writing	g a character - Formatted input and output.	ativity			ica		
functions - Readin	ng & Writing <b>Decis</b>	g a character - Formatted input and output.  ion Making, Looping and Arrays		15 Ho	urs			
functions - Readin Unit II Decision M	ng & Writing  Decis  Iaking and	g a character - Formatted input and output.  ion Making , Looping and Arrays  Branching: Introduction — if, ifelse, nesting o	f if	15 Ho	<b>urs</b> ateme	nts		
functions - Reading Unit II  Decision Modelse if ladder - T	ng & Writing  Decis  Iaking and The switch s	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement.	f if	15 Ho .else st	urs ateme	nts and		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introdu	ng & Writing  Decis  Taking and The switch so	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement.  while statement the do statement – the for statement.	f if	15 Ho .else st	urs ateme	nts and		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Character  Decision Modelse in the second seco	ng & Writing  Decis  Taking and The switch so	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement.  while statement the do statement – the for statement.	f if	15 Ho .else st	urs ateme aking in lo	nts and		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Character Unit III	ng & Writing  Decis  Taking and The switch so  ction- The ver Arrays and	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement, while statement – the for stated Strings  C++	f if Decisement	15 Ho .else st sion Ma -jumps	urs ateme aking in lo urs	nts and ops		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Character Unit III  Introduction	Decise Making and The switch section- The ver Arrays and to C++ -	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement. while statement – the for stated Strings  C++  key concepts of Object-Oriented Programming	f if Decisement	15 Ho .else st sion Ma -jumps 15 Ho untages	urs ateme aking in lo urs	nts and ops		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Character Unit III  Introduction Oriented Language	Decise Making and The switch section The ver Arrays and to C++ - s - I/O in C	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement. while statement – the for stated Strings  C++  key concepts of Object-Oriented Programming C++ - C++ Declarations. Functions in C++ - inline.	f if Decisement  -Advae func	15 Ho .else st sion Ma -jumps  15 Ho antages etions —	urs ateme aking in lo urs  - Ob	nts and ops		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Characte Unit III  Introduction Oriented Language Overloading. Class	Decise Making and The switch section The ver Arrays and to C++ - as - I/O in Coses and Objections	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement. while statement – the for stated Strings  C++  key concepts of Object-Oriented Programming	f if Decisement  -Advæe functions	15 Ho .else st sion Ma -jumps  15 Ho antages tions — Static	urs ateme aking in lo urs  Ob Funce Men	nts and ops jec tion		
functions - Readin  Unit II  Decision More and the last of ladder - The ladder - The last of ladder - The last of last	Decise Making and The switch so to C++ - as - I/O in Coses and Objections - arra	g a character - Formatted input and output.  ion Making , Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The ?: Operator – The goto Statement. while statement- the do statement – the for stated Strings  C++  key concepts of Object-Oriented Programming C++ - C++ Declarations. Functions in C++ - inline ects: Declaring Objects – Defining Member Functions	f if Decisement  -Advæe functions	15 Ho .else st sion Ma -jumps  15 Ho antages tions — Static	urs ateme aking in lo urs  Ob Funce Men	nts and ops jection		
functions - Readin  Unit II  Decision More and the last of ladder - The ladder - The last of ladder - The last of last	Decise Making and The switch so to C++ - as - I/O in Coses and Objections - arra	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The?: Operator – The goto Statement. while statement- the do statement – the for stated Strings  C++  key concepts of Object-Oriented Programming – C++ - C++ Declarations. Functions in C++ - inline ects: Declaring Objects – Defining Member Functy of objects – friend functions – Overloading members.	f if Decisement  -Advæe functions	15 Ho .else st sion Ma -jumps  15 Ho antages tions — Static	urs ateme aking in lo urs - Ob Funce Men	nts and ops jec tion		
functions - Reading Unit II  Decision Modelse if ladder - Tooping: Introduction Arrays - Character Unit III  Introduction Oriented Language Overloading. Class variables and function fields and classes - Unit IV	Decise Aking and The switch section- The ver Arrays and to C++ - tes - I/O in Ces and Objections - arrays - Constructo	g a character - Formatted input and output.  ion Making, Looping and Arrays  Branching: Introduction – if, ifelse, nesting of tatement, The ?: Operator – The goto Statement.  while statement- the do statement – the for stated Strings  C++  key concepts of Object-Oriented Programming etches: Declarations. Functions in C++ - inline etcs: Declaring Objects – Defining Member Functions of Objects – friend functions – Overloading mand destructor with static members.	f if Decisement  -Adva e functions ember	15 Ho else st sion Ma -jumps  15 Ho entages - Static function  15 Ho	urs ateme aking in lo urs - Ob Funce Men ons -	jec jec tion be		

Multi path inheritance – Virtual base Classes – Abstract Classes.

<u> SCAA DATED: 18.05.2023</u>

Unit V	Pointers & Files	15 Hours
Point	ers - Declaration - Pointer to Class, Object - this pointer - Pointers	s to derived classes and
Base classe	s - Arrays - Characteristics - array of classes. Files - File stream	classes – file modes –
Sequential	Read / Write operations - Binary and ASCII Files - Randon	n Access Operation -
Templates	<ul> <li>Exception Handling         — Miscellaneous functions.</li> </ul>	

Unit VI	Contemporary Issues	3 Hours
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Problem Solving through C Programming – Online Coding

Total Lecture Hours 60 Hours

# Text Book(s)

- 1. E Balagurusamy: Computing Fundamentals & C Programming Tata McGraw-Hill, Second Reprint 2008
- 2. Ashok N Kamthane, Object-Oriented Programming with Ansi and Turbo C++, Pearson Education, 2003.

# **Reference Books**

- 1. Ashok N Kamthane: Programming with ANSI and Turbo C, Pearson, 2002.
- 2. E. Balagurusamy, Object-Oriented Programming with C++, TMH, 1998
- 3. Maria Litvin& Gray Litvin, C++ for you, Vikas publication, 2002.
- 4. John R Hubbard, Programming with C, 2nd Edition, TMH publication, 2002

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

- 1. <a href="https://onlinecourses.swayam2.ac.in/aic20">https://onlinecourses.swayam2.ac.in/aic20</a> <a href="sp06/preview">sp06/preview</a>
- 2. https://onlinecourses.swayam2.ac.in/arp19 ap79/preview

Course Designed by: Dr.B.ARIVAZHAGAN, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	LL	- L	L	L	L	L	L
CO2	M	L	L	L	Late	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L
CO5	S	M	L	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

SCAA DATED: 18.05.2023

Course Code	Computer Programming Lab	L	T	P
Core/Elective/Supportive	Core Lab: 1	-	-	3
Pre - requisite	<ul> <li>Basic knowledge of Procedure Oriented Programming concepts</li> <li>Basic knowledge in C Programming</li> </ul>	Syllal versi		2022-23 Onwards

# **Course Objectives**

• To introduce he concepts of Object-Oriented Programming Paradigm and programming constructs of C++

# **Course Outcomes**

1	Apply the various basic programming constructs like decision making statements.  Looping statements, functions, concepts like overloading, inheritance, polymorphism, virtual functions, constructors and destructors	K1,K3
2	Illustrate the concept of Virtual Classes, inline functions and friend functions	K2,K4
3	Compare the various file stream classes; file types, usage of templates and exception handling mechanisms.	K5
4	Compare the pros and cons of procedure oriented language with the concepts of object oriented language	K5

# K1 – Remember K2 – Understand K3 – apply K4- Analyze K5 – evaluate K6- Create

- 1. Write a C program to find the sum, average, standard deviation for a given set of numbers.
- 2. Write a C program to generate n prime numbers.
- 3. Write a C program to generate Fibonacci series.
- 4. Write a C program to sort the given set of numbers in ascending order.
- 5. Write a C program to count the number of Vowels in the given sentence.
- 6. Write a C++ Program to create class, which consists of EMPLOYEE Detail like E\_Number, E Name,

Department, Basic, Salary, Grade. Write a member function to get and display them.

- 7. Write a C++ Program to create a class SHAPE which consists of two virtual functions
- 8. Write a C++ Program using function overloading to read two matrices of different Data Types Such as integers and floating point numbers.
- 9. Write a C++ Program to create a File and to display the contents of that file with line numbers.
- 10. Write a C++ Program to merge two files into a single file.

Text Book(s)	
1 E Dalagumagamyu Commuting Fundamentale & C De	Tota MaCrayy Hill Casand Dannie

**Total Lecture Hours** 

36 hours

- 1.E Balagurusamy: Computing Fundamentals & C Programming Tata McGraw-Hill, Second Reprint 2008
- 2. Ashok N Kamthane, Object-Oriented Programming with Ansi And Turbo C++, Pearson Education, 2003.

# Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]

- 1. Introduction to Programming in C NPTEL
- 2. Problem solving through Programming in C SWAYAM
- 3. C for Everyone : Programming Fundamentals Course

Course Designed by: Dr.B.ARIVAZHAGAN, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	L	L	L	L	L	L	L
CO2	S	S	M	L	L	L	L	L	L	L
CO3	S	S	M	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

: 18.05.2023 <u>C</u> **Course Code Data Structures** Core/Elective/Supportive Core: 2 4 0 4 Pre - requisite 2022-23 **Syllabus** Basic understanding of Data storage, retrieval Onwards version and algorithms. **Course Objectives** To understand the concepts of ADTs 1. To design linear data structures – lists, stacks, and queues 2. To understand sorting, searching and hashing algorithms 3. To apply Tree and Graph structures **Course Outcomes** Understand the concept of abstract data types **K**1 Analyze linear data structures, such as lists, queues, and stacks, according to the needs of K2 different applications Demonstrate the concept of trees and its applications K3 Design, implement and analyze efficient tree structures to meet requirements such as K4 searching, indexing, and sorting Enhance the knowledge to solve problems as graph problems and implement efficient graph K5,K6 algorithms to solve them K1 – Remember K2 – Understand K3 – apply K4- Analyze K5 – evaluate K6- Create Unit I **Abstract Data Types** 12 Hours Abstract Data Types (ADTs) – ADTs and classes – introduction to OOP – classes in Python – inheritance namespaces – shallow and deep copying. Introduction to analysis of algorithms – asymptotic notations recursion – analyzing recursive algorithms. **Linear Structures** 15 Hours List ADT – array-based implementations – linked list implementations – singly linked lists – circularly linked lists – doubly linked lists – applications of lists – Stack ADT – Queue ADT – double ended queues **Sorting and Searching Unit III** 15 Hours Bubble sort – selection sort – insertion sort – merge sort – quick sort – linear search – binary search – hashing – hash functions – collision handling – load factors, rehashing, and efficiency. **Tree Structures** 15 Hours Tree ADT – Binary Tree ADT – tree traversals – binary search trees – AVL trees – heaps – multi-way search trees. **Graph Structures** Unit V 15 Hours Graph ADT – representations of graph – graph traversals – DAG – topological ordering – shortest paths - minimum spanning trees. **Contemporary Issues** 3 Hours Expert lectures, online seminars - webinars **Total Lecture Hours** 60 Hours Text Book(s) 1. Ellis Horowitz, Sartaj Shani, Data Structures, Galgotia Publication. 2. Ellis Horowitz, Sartaj Shani, Sanguthevar Rajasekaran, Computer Algorithms, Galgotia 3. Michael T. Goodrich, Roberto Tamassia, and Michael H. Goldwasser, "Data Structures & Algorithms in Python", John Wiley & Sons Inc., 2013 4. Lee, Kent D., Hubbard, Steve, "Data Structures and Algorithms with Python" Springer Edition 2015. 5. Aho, Hopcroft, and Ullman, "Data Structures and Algorithms", Pearson Education, 1983. **Reference Books** Jean-Paul, Tremblay & Paul G. Sorenson, An Introduction to Data structures with Applications

Tata McGraw Hill Company 2008, 2ndEdition.

- 2. Samanta.D, Classic Data Structure Prentice Hall of India Pvt Ltd 2007, 9th Edition
- 3. Seymour Lipschutz, Data Structures McGraw Hill Publications, 2014, 1st Edition
- 4. Rance D. Necaise, "Data Structures and Algorithms Using Python", John Wiley & Sons, 2011.
- 5. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, "Introduction to Algorithms", Second Edition, McGraw Hill, 2002.
- 6. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C++", Fourth Edition, Pearson Education, 2014

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

Course Designed by: Dr.B.ARIVAZHAGAN, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	M	M	M	S	M	M	M
CO2	S	S	S	M	M	M	M	M	M	M
CO3	S	S	S	M	S	M	M	M	S	S
CO4	S	S	S	M	S	S	S	S	M	M



Course Code		Linear Algebra and Neural Networks	L	T	P	С
Core/Elective/Su	pportive	Allied :1	5	1		4
Pre - requis		Basic knowledge in Mathematics		labus sion		2-23 vards
<b>Course Objectives</b>						
	-	onal techniques and algebraic skills essential for	the study	y of sy	stems	of
•	_	ebra, and vector spaces				
		of neural networks and fuzzy systems matical elements of the theory of fuzzy sets.				
Course Outcomes	ousic manic	indical elements of the theory of fuzzy sets.				
1 Explain the co		y in linear algebra, to develop dynamic and gra cosen topics as outlined in course content and to				K1
	basic applic	cations of the chosen topics and their importance	e in the r	noderr	ı	K2
from the chose	en topics to s	cical models and apply basic linear algebra technolve simple problems				K3
logical and col	nerent fashio					K4
		f fuzzy logic and neural network for various app				K5
K1 – Rememb	oer K2 – Ui	nderstand <mark>K3 – apply K4- Analyze K5 – eva</mark>	luate K	6- Cre	eate	
Unit I		Matrix			1	5
	ermination-	Inverse of a Matrix-Rank of a Matrix-Ei	gen Va	lue P		
		ose-Solving Simultaneous linear equations by				***
Unit II						15
Sy:		nultaneous Linear Algebraic Equation auss Jordan Method-Simple Problems-Gauss	Sei <mark>del</mark> M	Iethod		
Unit III	N	umerical Differentiation & Integration			1	5
		Newton's Forward Difference-Newton's	Paolesvos	·4 Di		
		on: Trapezoidal Rule-Simpson's Rule.	Dackwai	u Di	HCICI	icc
Unit IV	ii iiitegrati	Graph Theory		7	1	5
Representation of	Graphs in	nology-Paths, Cycle & Connectivity-Subgrap Computer Memory. Trees: Properties of Tomputer Representation of General Trees		• •		-
Unit V		Fundamentals of Neural Networks			1	15
Basic concepts of	neural netv	works – Human brain- Model of an Artificial r	neuron- l	Neural	netw	ork
_	•	orward network - Multilayer Feedforward netw				
		eural networks – Learning Methods- Taxono	omy of i	neural	netw	'ork
Architecture-History	of neural n		otumo II	01110	,	75
Text Book(s)		Total Le	cture H	ours		75
	A "Busin	ess Mathematics & Statistics", Jai Publishers,	Trichy (	[]nit I	<u> </u>	
	M. K., "1	Numerical Methods in Science & Engineering	• `			ishing
<b>1</b> •	"Discrete	Mathematics", Second Edition, MacMillan P	ublisher	s Indi	a Liı	nited

SCAA DATED: 18.05.2023

4.	Rajasekaran	S. and	Vijayalakshmi	Pai	G.A.,	"Neural	Networks,	Fuzzy	Logic,	and	Genetic
4	Algorithms:	Synthes	is And Applicat	ions	" Prent	ice Hall o	of India (Un	it V)			

# Reference Book(s)

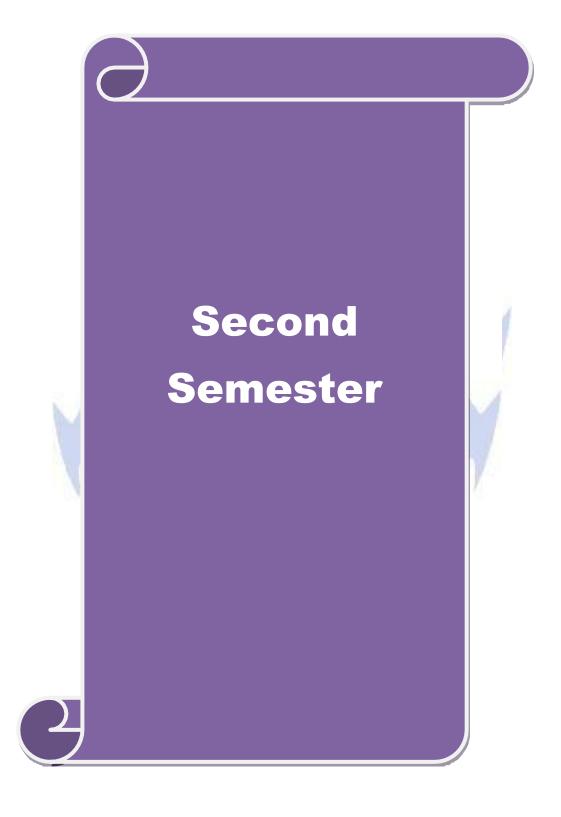
- 1. Fuzzy logic & Neural Networks/ Chennakesava R. Alavala/ New Age International, 2008
- 2. Neural Networks for control, Millon W. T, Sutton R.S and Werbos P. J, MIT Press 1992
- 3. Fuzzy sets Fuzzy logic, Klir, G. J anfd Yuan B.B Prentice Hall oif India Pvt. Ltd.,, New Delhi
- 4. Introduction to Fuzzy control, Dirankov D. Hellendoorn H, Reinfrank M., Narosa Publications House, New Delhi 1996

Relate	d Online Contents (MOOC, SWAYAM	I,NPTEL, Websites etc)

Course Designed by: Dr. C. RADHIKA, Assistant Professor & Head, Dept. of Mathematics, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



Core/Elective/Su		· o o		P	C
Core, Electricist	pportive	Core: 3 5 0	)	-	4
Pre - requis	site	Basic knowledge of Python Programming.     Syllabi	us 2	2022	-23
		<ul> <li>Knowledge in Object Oriented Programming</li> <li>version</li> </ul>	n (	Onw	ard
		Concepts.			
		Course Objectives			
1. To know the b	pasics of alg	gorithmic problem solving with read and write simple Pytho	on		
programs.					
		rams with conditionals and loops.			
		ns and call them.			
Python.	i data struct	tures - lists, tuples, dictionaries and fix input/output with file	es m	l	
ı yulon.		<b>Expected Course Outcomes</b>			
1 Develop alg	orithmic so	lutions to simple computational problems			<b>K</b> 1
		hand simple Python programs. Structure simple Python			<b>K2</b>
programs fo	•				
		rogram into functions.			<b>K3</b>
4 Represent co	ompound da	<mark>ata usin</mark> g Python lists, tuples <mark>, dictionari</mark> es. Read and write d	lata		<b>K3</b>
from/to files					
5 Judge the pr			~		<b>K</b> 4
K1 – Remem	ber K2 – U	I <mark>nd</mark> erstan <mark>d K3 – apply K4- An<mark>al</mark>yz<mark>e K5 – e</mark>valuate K6- C</mark>	<b>!rea</b>	te	
	4				
Unit I		Algorithmic Problem Solving		1	6
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Algoriums, bul	iding block	as of algorithms (statements, state, control now, functions)	,, 110	Juui	on
(pseudo code, flow of	chart, progr	<mark>amming language), algorithmic problem</mark> solving, simple str			
(pseudo code, flow of	chart, progr	<mark>amming language), algorithmic problem</mark> solving, simple str			
(pseudo code, flow of	chart, progr	amming language), algorithmic problem solving, simple str n, recursion).		ies 1	
(pseudo code, flow of developing algorithm Unit II	chart, progr ns (iteration	amming language), algorithmic problem solving, simple str n, recursion).  Data, Expressions, Statements	rateg	ies i	for 5
(pseudo code, flow of developing algorithm  Unit II  Python interpret	chart, progr ns (iteration ter and inte	amming language), algorithmic problem solving, simple str n, recursion).	rateg	ies i	for  5  st;
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(pseudo code, flow of developing algorithm  Unit II  Python interpret variables, expression and functions, functions, functions.)	ter and intections, statements, statements	amming language), algorithmic problem solving, simple stron, recursion).  Data, Expressions, Statements eractive mode, values and types: int, float, boolean, stringents, tuple assignment, precedence of operators, comments ion and use, flow of execution, parameters and arguments.	g an	ies f	for  5  st; les
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(pseudo code, flow of developing algorithm)  Unit II  Python interpret variables, expression and functions, functional functionals: B conditional (if-elif-values, parameters, immutability, string)	ter and interestion definition definition only literate, local and	Data, Expressions, Statements eractive mode, values and types: int, float, boolean, stringents, tuple assignment, precedence of operators, comments ion and use, flow of execution, parameters and arguments.  Control Flow, Functions ues and operators, conditional (if), alternative (if-else) tion: state, while, for, break, continue, pass. Fruitful functions	g ans, mo	1 ad li odu.  1 hain retu slice	5 dist; lles ded dirrn es,
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(pseudo code, flow of developing algorithm)  Unit II  Python interpret variables, expression and functions, functions, functional functionals: B conditional (if-elif-values, parameters, immutability, string Unit IV  Lists: list opparameters. Tuples advanced list proce  Unit V  Files and excelling algorithm of the process of the proces	ter and interestion definition de	Data, Expressions, Statements  Peractive mode, values and types: int, float, boolean, stringents, tuple assignment, precedence of operators, comments ion and use, flow of execution, parameters and arguments.  Control Flow, Functions  The state, while, for, break, continue, pass. Fruitful function global scope, function composition, recursion. Strings: strand methods, string module, Lists as arrays.  Lists, Tuples, Dictionaries  Est slices, list methods, list loop, mutability, aliasing, cloning gnment, tuple as return value, Dictionaries: operations and comprehension.  Files, Modules, Packages  files, reading and writing files, format operator, command leading to the string strand operator, command leading to the string strand operator, command leading to the string strand operator, command leading strands.	g ans, months, closest	1 d li odu.  1 hain retu slice  1 ettho	55 list; les 4 led led list ds,
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#### Text Book(s)

- 1. Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016.
- 2. Guido van Rossum and Fred L. Drake Jr, "An Introduction to Python Revised and updated for Python 3.2, Network Theory Ltd., 2011.

### Reference Book(s)

- 1. John V Guttag, "Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press, 2013
- 2. Robert Sedgewick, Kevin Wayne, Robert Dondero, "Introduction to Programming in Python: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.
- 3. Timothy A. Budd, "Exploring Python", Mc-Graw Hill Education (India) Private Ltd.,, 2015.
- 4. Kenneth A. Lambert, "Fundamentals of Python: First Programs", CENGAGE Learning, 2012.
- 5. Charles Dierbach, "Introduction to Computer Science using Python: A Computational Problem-Solving Focus, Wiley India Edition, 2013.
- 6. Paul Gries, Jennifer Campbell and Jason Montojo, "Practical Programming: An Introduction to Computer Science using Python 3", Second edition, Pragmatic Programmers, LLC, 2013.

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

1 http://greenteapress.com/wp/think-python/

Course Designed by: Mr. G. D. PRAVEEN KUMAR, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L S	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	a L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code	Programming Lab - Problem Solving in Python Programming	L	T	P	С			
Core/Elective/Supportive	Core Lab: 2	-	-	3	2			
Pre - requisite								
<b>Course Objectives</b>				<u> </u>				
<ol> <li>To implement Python</li> <li>Use functions for struct</li> <li>Represent compound of</li> <li>Read and write data fr</li> </ol>	lata using Python lists, tuples and dictionaries.							
Course Outcomes		· D	.1		17.0			
	mple Python programs. Read and write data from/to file	es in P	ython		K2			
	rams with conditionals and loops.				K3			
1 1 1	ns step-wise by defining functions and calling them. dictionaries for representing compound data.				K4 K5			
J	Understand K3 – apply K4- Analyze K5 – evalua	oto K	6- Cr	nata	<u>K3</u>			
K1 – Kellielliber K2 –	Onderstand K3 – appry K4- Anaryze K3 – evalua	ate K	0- CI	ale				
PROGRAM 1					6			
Compute the GCD of two number	rs	M						
PROGRAM 2	The state of the s	-			6			
Find the square root of a number	(Newton's method)							
PROGRAM 3	(1.0.1.0.11.0.11.0.11.0.1)	7			6			
Exponentiation (power of a number of a num	per)							
PROGRAM 4					6			
Find the maximum of a list of nu	mbers							
PROGRAM 5	Pauliant e				6			
Linear search and Binary search	- Water of Brights							
PROGRAM 6				(	6			
Selection sort, Insertion sort			[					
PROGRAM 7				(	6			
Merge sort								
PROGRAM 8					6			
First n prime numbers								
PROGRAM 9				(	6			
Multiply matrices								
PROGRAM 10				(	6			
Programs that take command line	e arguments (word count)							

	Total Lecture Hours 60 Hours										
	Text Book(s)										
1	Mark Summerfield. —Programming in Python 3: A Complete introduction to the Python										
	Language, Addison-Wesley Professional, 2009.										
	Reference Book(s)										
1	Martin C. Brown, —PYTHON: The Complete Referencel, McGraw-Hill, 2001										
Cour	se Designed by: Mr. G. D. PRAVEEN KUMAR, Assistant Professor, School of Computer										
	Science, VET Institute of Arts and Science (Co-Education) College, Erode										

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	L	L	L	L/S	L	L	L
CO2	S	S	S	L	L	L	L	L	L	L
CO3	S	S	S	L	L	L	L	L	L	L
CO4	M	M	S	S	M	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

004	rse Code			Internet	Basics Lab	oratory	L	T	P	C
Core	/Elective/Sup	portive		(	Core Lab: 3		-	0	3	2
	Pre-requisite	2	• B	asic knowl	edge in Con	nputers	Syll	labus		2-23 vards
				Course O	bjectives					
1. Introd	duce the funda	mentals of	Internet	and the Wo	eb functions	•				
_	rt knowledge a			•		ernet and its v	arious co	mpon	ents.	
	evaluate, and				ces.					
4. Use (	Google Apps for	or educatio	on effecti	vely.						
			Evm	acted Com	ras Outsom	0.0				
1	Apply the pre-	defined pro			rse Outcom		eceive me	essage	·c	K3
	Apply the pre								<i>'</i> S	K3
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Create	a registration form for your Department Seminar or Conference using Google Forms	S.
PROC	GRAM -10	3
Create	e a question paper with multiple choice types of questions for a subject of your cl	noice, using
Googl	e Forms.	
	Total Lecture Hours	30 Hours
Text B	Book(s)	
1	Ian Lamont, Google Drive & Docs in 30 Minutes, 2 <sup>nd</sup> Edition.	
Refere	ence Book(s)	
1	Sherry Kinkoph Gunter, My Google Apps, 2014.	
Cours	se Designed by :	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	M	L	L	L	DL.	L	L	L	L
CO2	S	M	L	L	L	L	L	L	L	L
CO3	S	S	M	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Optimization Techniques	L	T	P	С				
Core/Elective	/Supportive	Allied: 2	5	0	0	4				
Pre - rec	<b>Juisite</b>	Basic Knowledge in Optimization		labus sion	2022 Onw	2-23 vards				
Course Objectiv										
•		s to enable the student to								
		ve linear programming problems (LPP)								
		rogramming Problems, Transportation and Assig		t Prol	olems.	•				
		network problems using CPM and PERT techniques for still a subject to the constraints	ques.							
	_	he function subject to the constraints. problems under game theory.								
Course Outcome		problems under game meory.								
	Demonstrate and Formulate and solve linear programming problems (LPP)									
2 Evaluate	Integer Transpo	ortation and Assignment Problems				<b>K2</b>				
		ork problems using CPM and PERT techniques				K3				
		game theory and to make better decisions while				K4				
solving p		A SE LEV								
5 Identify	and solve probl	ems under replacement models				K5				
K1 – Rem	ember K2 <mark> – U</mark> 1	n <mark>de</mark> rstand K3 – apply K4- A <mark>nal</mark> y <mark>ze K5 –</mark> evalu	ate K	6- Cı	reate					
	2 14		1			_				
Unit I		Introduction To Operation Research				5				
	_	tions Research - Linear programming- Mather	natica	l Fori	mulati	on-				
	od to solve LPF	2-Simplex Method.				1.5				
Unit II		Transportation and Assignment Problems	1	,•		<u>15</u>				
_		ns: Introduction- Finding Initial Basic Feasibl				_				
transportation p		nerate only) – Maximization in transportation p	robiei	II- UI	idaiaii	cea				
		Introduction -Hungarian Assignment method	– M	aximi	zation	in				
_	_	aced Assignment problem- Travelling Salesman			Zunon					
Unit III		Project Scheduling Hours				15				
Project	network -Diag	ram representation – Floats - Critical path metho	d (CP	M) –						
•	_	PERT and CPM. (Simple Problems Only).	,	•						
Unit IV		Game Theory				15				
Game t	heory: Concept	of Pure and Mixed strategies – solving 2 x 2 ma	atrices	with	and					
without saddle r	oint. Graphical	solution - mx2 and 2xn games- Solving games l	by Do	minar	nce					

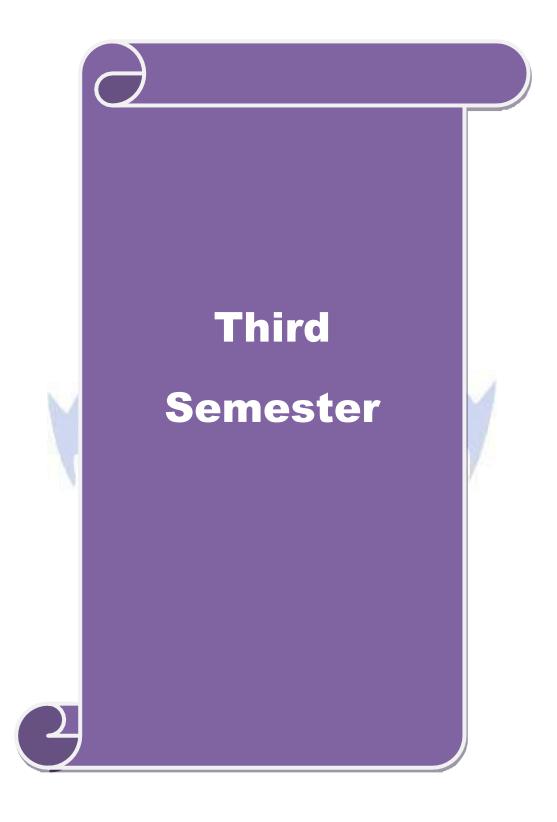
Property.

UNIT V	Replacement Theory	15								
Th	Theory of Replacement – Introduction - Replacement models –Replacement of items									
deteriorates	gradually (value of money does not change with time)									
	Total Lecture Hours 75 F									
Text Book	$(\mathbf{s})$									
1. P. K.	Gupta, Man Mohan, Kanti Swarup: "Operations Research", Sultan Chand, 2008.									
Reference	Book(s)									
1. Sunda	resan V, Ganapathy K.S, Ganesan K, Resource Management Technique- Lakshm	i								
Publi	cations, 2003.									
2. J. K. S	Sharma: Operations Research Theory & Applications, Macmillan India Limited,									
Fifth (	edition 2013									

Course Designed by: Ms. V.AMUDHAMALAR, Assistant Professor, Dept. of Mathematics, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	and I	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



Cou	ırse Code		Internet Programming	L	T	P	C		
Cor	e/Elective/Su	pportive	Core: 4	4	0	0	4		
	Pre - requis	site	Knowledge in Basics of Object Oriented Programming		abus sion	2022 Onw	2-23 vards		
Cours	se Objectives								
1. 7	To introduce constructs of		ts of Object Oriented Programming Paradigm	and the	hepro	gram	ming		
Cours	se Outcomes	371 771							
1		story of JAV	/A and its evolution				K1		
2	overloading, inheritance, polymorphism, Interfaces, threads, exception handling andpackages								
3			Applets, files and the concept of stream classes.				<b>K3</b>		
4	Outline the	benefits and	applications of objects oriented programming s from other programming languages	conce	pts aı	nd	К3		
5			of other object oriented language with the conce	ots of J	JAVA	1	K4		
I			<mark>iderst</mark> and K3 – apply K4 <mark>- Analyze K</mark> 5 – evalua						
		1	TO YOUR YOUNG						
		100							
Unit 1			Introduction				.8		
			of Java with C and C++ - Java and Internet – J						
			Tokens – Implementing a Java Program – Java						
			Types – Scope of Variables – Type casting Branching and Looping	; – O	perai	ois a	.IIU		
Unit I		on waking,	Classes and Arrays	7		1	.8		
		– Constructo	ors — Methods — overloading — static Members — N	Vesting	g of N				
			sses – Abstract Class – Visibility control – Array						
			rings – String Arrays – String Methods – String B				•		
	rs – Wrapper	Classes.							
Unit I	II		Inheritance, Interfaces and Packages			1	7		
Def	fining a subcla	ass – Subcla	ss constructor – Multilevel inheritance – Hierard	chical	Inher	itance	<del>-</del> -		
	_		ng Interfaces - Implementing Interfaces - Java			_			
		<ul> <li>Accessin</li> </ul>	g and Using a package - Adding a class to a	packa	age –	Hidi	ng		
Classe									
Unit I			Multithreading Exception Handling			1	.9		
			Thread Life cycle – Thread Exception – Thread J						
•			erface – Exceptions – Throwing own Exceptions		-				
		•	Stream Classes – Character stream Classes – Usi	ng Str	eams	– Us	ıng		
Unit V	lass –Other St	ream Classe	S. Applet Programming			1	.8		
		en Annlicati	on and Applets – Applet Life cycle – creating an	Evec	ıtabla				
			g Applet to HTML File – Passing Parameters to A			трр	πι –		
			Total Lectur			90 E	Iours		

	Text Book(s)									
1	E. Balagurusamy, "Programming with Java – A primer", Second Edition, Tata McGraw Hill									
	Publishing Company, Delhi, 2002.									
	Reference Book(s)									
1	Herbert Schildt, "The complete Reference – Java 2", Fifth Edition, Tata McGraw Hill									
	Publishing Company, Delhi, 2002.									
2	The Complete Reference Java 2 - Patrick Naughton & Hebert Schildt, 3rd Edition, TMH									
3	Programming with Java – John R. Hubbard, 2nd Edition, TMH.									
Rela	ated Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)									
1.	https://onlinecourses.swayam2.ac.in/aic20_sp06/preview									
2.	https://onlinecourses.swayam2.ac.in/arp19_ap79/preview									
Cou	rse Designed by: Dr. K.S.MOHANASATHIYA, Assistant Professor, School of Computer									
	Science, VET Institute of Arts and Science (Co-Education) College, Erode									

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	M	$\otimes_{i}L$	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Internet Programming Lab L T	. ]	P	C
Core/Elective/Su	pportive	Core Lab: 4 0 0	) :	2	2
Pre - requis	site	<ul> <li>Basic knowledge of Programming</li> <li>Knowledge on Object Oriented Programming Concepts</li> </ul>	_	022- )nwa	
<b>Course Objectives</b>	3	•			
To intro programming co  Course Outcomes		oncepts of Object Oriented Programming Paradigm and AVA	d the	<u> </u>	
1 Apply the vastatements. I and destruct	Looping stat ors	programming constructs of JAVA like decision making ements, overloading, inheritance, polymorphism, constructions	ctors		К3
		threading a <mark>nd multi-thr</mark> eading		]	<b>K4</b>
		rarious file stream classes; file types, and frames			<b>K4</b>
K1 – Remem	ber K2 – Un	<mark>derstand K3 – apply K4- Analyze</mark> K5 – evaluate K6- (	Creat	te	
DD 0 0D 115 4			1		
PROGRAM - 1		25		3	
	ations to extr	ract a portion of a character string and print the extracted s	tring	•	
PROGRAM - 2				3	
Write a Java Progran	m to im <mark>ple</mark> m	ent the concept of multiple inheritance using Interfaces.			
PROGRAM - 3	A .			3	
Write a Java Progran	m to create a	n Exception called payout-of-bounds and throw the except	ion		
PROGRAM - 4		landing to the		3	
		ent the concept of multithreading with the use of any three three different priorities to them.			
PROGRAM - 5	100			3	
Write a Java Progran	m to draw se	veral shapes in the created windows			
PROGRAM -6	1			3	
Write a Java Prograi	m to demons	trate the Multiple Selection List-box.			
PROGRAM -7		SPICATE TO SUSPAND		3	
		frame with three text fields for name, age and qualificatio	n and	d a to	ext
field for multiple lin	e for address	3	-		
PROGRAM -8		( D   1   11		3	
	m to create M	Ienu Bars and pull down menus.		•	
PROGRAM -9				3	
Write a Java Program	m to create f	rames which respond to the mouse clicks.			
PROGRAM -10				3	
Write a Java Program	m to draw cii	rcle, square, ellipse and rectangle at the mouse click position	ons.		
J		Total Hour	's	30 Hot	

	Text Book(s)									
1	1 Programming with Java – A Primer - E. Balagurusamy, 3rd Edition, TMH.									
	Reference Book(s)									
2	The Complete Reference Java 2 - Patrick Naughton& Hebert Schildt, 3rd Edition, TMH									
Cours	Course Designed by: Dr. K.S.MOHANASATHIYA, Assistant Professor, School of Computer									
	Science, VET Institute of Arts and Science (Co-Education) College, Erode									

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	L	L	L	L	L	L	L
CO2	S	S	S	L	L	L	L	L	L	L
CO3	S	S	S	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



Course	Code	Foundation of Artificial Intelligence L	T	P	C		
Core/El	ective/Supportive	Core: 5 3	0	0	4		
Pr	Pre - requisite  None  Syllabus 202 version One						
Course O	bjectives						
		s to enable the students to					
		oncepts of intelligent agents	_	_			
		se problem solving agents, logical reasoning agents and	l agents	that			
	son under uncertaint	•					
Course O		to solve some of today's real world problems.					
		s agents that make effective decisions in fully informed	d partie	1117	K1		
	servable and adversa	<u> </u>	ı, paru	ıııy	17.1		
		orithms for solving given AI problems			<b>K2</b>		
		logical reasoning agents			<b>K6</b>		
		t can reason under uncertainty			K2		
		<mark>of AI in solutions that require problem</mark> solving, inferen	ice,		<b>K</b> 4		
pe	rception, knowledge	representation, and learning.					
K1 -	Remember K2 – U	nderstand K3 – Apply K4- Analyze K5 – Evaluate	K6- C	reate	!		
		THE SALE					
Unit I		Intelligent Agents		1	8		
environme search stra Unit II		gents Problem solving agents –search algorithms –	ıninfor		8		
	_	ries –heuristic functions. Local search and optimization	_				
		ace –search with non-deterministic actions –search in	n parti	any			
Unit III	environments –omn	ne search agents and unknown environments.  Game Playing and CSP		1	8		
		• • •			0		
stochastic	games -partially	decisions in games —alpha-beta search —monte-carlo tobservable games. Constraint satisfaction problems rch for CSP —local search for CSP —structure of CSP.					
Unit IV		Logical Agents		1	8		
Knov	vledge-based agent	s –propositional logic –propositional theorem	provin	g –			
	_	-agents based on propositional logic. First-order logic	•				
		entation and engineering –inferences in first-order log	;ic –for	ward			
	-backward chaining -			1	Q		
Unit V		Knowledge Representation and Planning	1 1 1		8		
0 1			odal lo	_			
		categories and objects —events —mental objects and m		nc			
reasoning	systems for categor	ories -reasoning with default information. Classical	planni	_			
reasoning algorithm	systems for catego s for classical pla	ories —reasoning with default information. Classical nning —heuristics for planning —hierarchical plan	planni	_			
reasoning algorithm	systems for catego s for classical pla	ories -reasoning with default information. Classical	planni	_			
reasoning algorithm	systems for catego s for classical pla	ories —reasoning with default information. Classical nning —heuristics for planning —hierarchical plan	planni ning -	-non-			

#### Text Book(s)

- 1. Stuart Russel and Peter Norvig, "Artificial Intelligence: A Modern Approach", Fourth Edition, Pearson Education, 2020.
- 2. Dan W. Patterson, "Introduction to AI and ES", Pearson Education, 2007
- 3. Kevin Night, Elaine Rich, and Nair B., "Artificial Intelligence", McGraw Hill, 2008

# Reference Book(s)

- 1. Patrick H. Winston, "Artificial Intelligence", Third edition, Pearson Edition, 2006
- Deepak Khemani, "Artificial Intelligence", Tata McGraw Hill Education, 2013 (http://nptel.ac.in/)
- 3. Artificial Intelligence by Example: Develop machine intelligence from scratch using real artificial intelligence use cases -by Dennis Rothman, 2018

Course Designed by: Dr. K.S.MOHANASATHIYA, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

Cours	se Code		Operating System Design	L	<b>T</b>	P	C
Core/	Elective/Suj	pportive	Allied: 3	5	0	0	4
I	Pre - requis		Students Should have the basic knowledge in computer.		yllabus version		2-23 vards
	Objectives						
1. To	understand	the structur	and functions of OS				ļ
2. To	learn about	Processes,	Threads and Scheduling algorithms				ļ
3. To	understand	the principl	es of concurrency and Deadlocks				
4. To	learn variou	us memory i	nanagement schemes				
5. To	study I/O n	nanagement	and File systems.				
Course	Outcomes						
1 (	Outline the b	asic service	and functionalities of operating systems				K1
	Analyze va preven and avoidance	ntion	uling algorithms and understand the d	ifferent	deadle	ock,	K2, K3
3 I	llustrate the	different me	mory management schemes				<b>K</b> 4
4 C	Outline the fu	nctionality of	file systems				K5
5 0	Compare and	contrast Linu	x, Windows and mobile operating systems				<b>K6</b>
K1	– Rememb	oer K2 <mark>– U</mark> n	derstand K3 – Apply K4- Analyze K5 – E	valuate	<b>K6-</b> C	reate	
	N. V			The same	7		
Unit I			Introduction to Operating Systems				18
hierarchy -			w: Basic elements – Instruction execution et memory access – Multiprocessor and multiproc			ion	_
Unit II		10	Operating Systems Overview	1 1			18
Compute	r system or	ganization,	ew: Objectives and functions — Evolution Operating System Structure and Operations: ign and Implementation, Operating-System	System	calls -		
Unit III			Process Management			1	19
communic FCFS, SJI	cation. Thre F, Priority, I	ads: Overvi Round robin	t – Process scheduling – Operations on p ew – Multithreading models – Thread is scheduling. Process synchronization – Cri ocks – Avoidance – Prevention – Detection	sues. Cl tical sec	PU Schetion pr	eduli	ng:
Unit IV			Memory Management			1	17
			s memory allocation – Segmentation – Paging. ent algorithms – Allocation of Frames – Thr		Memoi	y:	

Unit V	Storage Management	18
M	ass Storage Structure: Overview – Disk scheduling and management. File System St	orage: File
concepts -	- Directory and disk structure - Sharing and protection. File System Implementation	: File
system str	ructure – Directory structure – Allocation methods – Free space management.	
	Total Lecture Hours	90 Hours
	Text Book(s)	
1. Abra	ham Silberschatz, Peter Baer Galvin, Greg Gagne, "Operating System Concepts", 9tl	n Edition,
John W	Tiley and Sons Inc, 2012.	
2. Neil	Smyth, "iPhone iOS 4 Development Essentials - Xcode", 4th Edition, Payload media	,2011.
	Reference Book(s)	
	ez Elmasri, A Gil Carrick, David Levine, "Operating Systems A Spiral Approach", T w Hill Edition, 2010.	ata
2. Acny	rut S Godbole, Atul Kahate, "Operating Systems", McGraw Hill Education, 2016.	
3. Andr	rew S Tanenbaum, "Mode <mark>rn Operating Systems", 2nd Edit</mark> ion, Pearson Education, 20	004.
4. Harv	ey M Deitel, "Operating Systems", 3rd Edition, Pearson Education, 2004.	
5. Dani	el P Bovet, Marco Cesati, "Understanding the Linux Kernel", 3rd edition, O'Reilly,2	2005
	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. K.S. MOHANASATHTYA, Assistant Professor, School of Computer
Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	M	M	M	S	M	M	M	M	L
CO2	S	S	S	S	S	M	M	M	S	L
CO3	S	M	M	M	S	M	S	S	S	L
CO4	S	S	S	M	S	S	S	M	M	M
CO5	S	S	S	M	S	S	S	M	M	M

<sup>\*</sup>S-Strong; M-Medium; L-Low

<b>Course Code</b>		Data Analytics	L	T	P	С
Core/Elective/	Supportive	Skill based Subject : 1	2	0	0	3
Pre - req	uisite	None		abus sion		22-23 wards
Course Objectiv	ves		I			
1. To study 2. To under hypothess 3. To under 4. To gain k 5. To perfor  1 Understar 2 Analyze t 3 Demonstr 4 Apply the 5 Perform s	the basic inferentiation of the concept of states the skills to the knowledge to tatistical analysis.	ential statistics and sampling distribution. ept of estimation of parameters using fundam iques of analysis of variance. redictive analytics techniques. with any available sample data sets.  Expected Course Outcomes y apply the concepts and methods of analytics sampling perform various tests in the given data derive hypotheses for given data tics on a data set inderstand K3 – Apply K4- Analyze K5 – Eva				K2 K4 K5 K3
UNIT I	100	Introduction			1	.6
Introductio	Framewor <mark>k – I</mark>	i <mark>cs</mark> – Dat <mark>a Anal</mark> ysis Vs <mark>Data A</mark> nalytic <mark>s –</mark> Data <mark>Data Analytics – Tool - R language -</mark> Unders			Туре	es -
UNIT II		Importing and Exporting Files	N.A.		1	.5
Command Line V	s. Scripts Da	Files: CSV File – JSON File – txt File –Exata Pre-Processing – Missing Value – Omittin – Data Integration.				
UNIT III	1	Data Manipulation			1	.6
		ts Data Manipulation: Slicing - Subscripts and transfer Function - Mutate Function -			ıta	
UNIT IV		Data Summarization			1	4
		isualization - Mean — Median — Mode - Variab tion — Sum of Squares —Identifying Outliers us Case Studies				riance
Data Anal	<del>-</del>	udies – Marketing – Logistic Managemen alytics on Diamond Dataset.	t – Ins	uranc		
		Total Lec	ture Ho	urs	75 H	Iours

#### Text Book(s)

- 1. V. Bhuvaneswari, "Data Analytics with R Step by Step", Scitech Publisher, ISBN 978-81-929131-2-4, Edition 2016.
- 2. Roger D.Peng, "R Programming for Data Science", Lean Publishing, 2014.
- 3. Vignesh Prajapati, "Big Data Analytics with R and Hadoop", Packt Publishing, ISBN- 978-1-78216-328-2, 2013.
- 4. Sholom Weiss, et.al, "The Text Mining Handbook: Advanced Approaches in Analysing Unstructured Data", Springer, Paperback 2010.
- 5. Emmanuel Paradis, "R for Beginners", 2005.

# Reference Book(s)

- 1. Robert S. Witte and John S. Witte, "Statistics", Eleventh Edition, Wiley Publications, 2017.
- 2. Allen B. Downey, "Think Stats: Exploratory Data Analysis in Python", Green Tea Press, 2014.
- 3. David Spiegelhalter, "The Art of Statistics: Learning from Data", Pelican Books, 2020.
- 4. Peter Bruce, Andrew Bruce, and Peter Gedek, "Practical Statistics for Data Scientists", Second Edition, O'Reilly Publishers, 2020.
- 5. Charles R. Severance, "Python for Everybody: Exploring Data in Python 3", Shroff Publishers, 2017.
- 6. Bradley Efron and Trevor Hastie, "Computer Age Statistical Inference", Cambridge University Press, 2016.

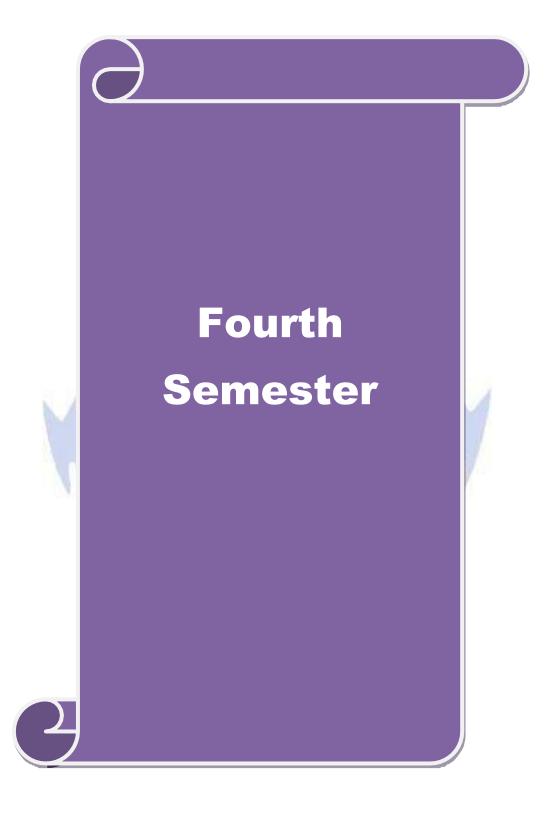
	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. K.S.MOHANASATHIYA, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	M	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low





Course Code		Cognitive Science and Analytics	L	T	P	C
Core/Elective/Su	pportive	Core: 6	4	0	0	4
Pre - requis	site	None	Syllab		2022-2 Onwa	
Course Objective			•			
<u> </u>	-	omputing and design principles.				
		NLP and cognitive computing.				
11 7		allytics to cognitive computing.				
		of cognitive computing in business.  oplications of cognitive computing.				
Course Outcome		opincations of cognitive computing.				
		ing and design principles.				<b>K3</b>
	*	NLP and cognitive computing.				K2
		tics to cognitive computing.				<b>K4</b>
		ognitive computing in business.				K5
		n <mark>derstand K3 – Apply K4- Analyze</mark> K5 – Eva	aluate <b>K</b>	<b>6- C</b>	reate	
Unit I		Foundation				7
		omputing: cognitive computing as a new gen				
		<mark>niti</mark> ve, gaining insights fro <mark>m d</mark> at <mark>a, Artif</mark> icial	Intellig	ence	as th	e
	ive computi	ng, understanding cognition.			1	
Unit II	a fan Caan	Design Principles		L:1.4:	L	6
_	into cognit	itive Systems: Components of a cognitive sive system, machine learning, hypotheses gen			_	
Unit III	anzation ser	NLP in Cognitive System	77		1	8
0 0		ng in support of a Cognitive System: Role of Natural language technologies to Business pro		n a c	ogniti	ive
Unit IV	1100	Big Data Vs Cognitive Computing			1	8
Relationship bety	ween Big Da	ata and Cognitive Computing: Dealing with I	numan-g	enera	ted da	ıta,
		foundation, analytical data warehouses, Hadoo	p, data	in mo	tion a	ınd
	gration of big	g data with traditional data.				
Unit V Cognitive Computing in Business						
D	ions of Cogi	nitive Computing: Preparing for change, advan	tages of	new o	lisrup	
		11.00	1			4
models, knowledge	meaning to b	business, difference with a cognitive systems a	pproach,			ata
models, knowledge together differently,	meaning to busing	ess knowledge to plan for the future.	pproach,		ning d	ata
models, knowledge	meaning to busing busing Co	ess knowledge to plan for the future.  ontemporary Issues	pproach,			ata 

- 1. Judith H Hurwitz, Marcia Kaufman, Adrian Bowles, "Cognitive computing and Big Data Analytics" Wiley, 2015.
- 2. Vijay Raghvan, Venu Govindaraju, C.R. Rao, Cognitive Computing: Theory and Applications", by Elsevier publications, North Holland Publication, 1st Edition, 2016.
- 3. Bernadette Sharp (Author), Florence Sedes (Author), Wieslaw Lubaszewski (Author), Cognitive Approach to Natural Language Processing Hardcover, First Edition May 2017.

## Reference Book(s)

- 1. Arun Kumar Sangaiah, Arunkumar Thangavelu, et al., Cognitive Computing for Big Data Systems Over IoT: Frameworks, Tools and Applications: Lecture Notes on Data Engineering and Communications Technologies 1st edition 2018
- 2. Min Chen and Kai Hwang, Big-Data Analytics for Cloud, IoT and Cognitive Computing Wiley Publication, 1st Edition, 2017.
- 3. Mallick, Pradeep Kumar, Borah, Samarjeet," Emerging Trends and Applications in Cognitive Computing", IGI Global Publishers, 2019.

•	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. S.PRASATH, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Database Design and Management	L	T	P	С				
Core/Elective/Su	pportive	Core: 7	3	0	0	4				
Pre - requis	site	None	Sylla vers	abus ion	2022 Onw	2-23 vards				
		Course Objectives								
1. To introduce database development life cycle and conceptual modelling										
		definition, manipulation and querying a database								
		abase design using conceptual mapping and norm	nalıza	tion						
		oncepts and serializability of schedules and querying in object-relational and No-SQL data	o <b>h</b> ogog	7						
J. 10 leath u	ata model ai	Expected Course Outcomes	avases	<b>S</b>						
1 Understand th	ne database d	levelopment life cycle and apply conceptual mod	deling			<b>K2</b>				
		ning in SQL to create, manipulate and query the				<b>K2</b>				
117		elational mapping and normalization to design re				K3				
database										
		ity of any non-serial schedule using concurrency				<b>K3</b>				
K1 – Rememb	ber K2 – <mark>Un</mark>	<mark>iderstand K3 – Apply K4- Analyze</mark> K5 – Evali	uate ]	K6- C	reate	i,				
		The second second								
Unit I		Conceptual Data Modeling				.8				
		otatabase system development lifecycle – Require			ction -	_				
Unit II	inty-Relation	nship model –Enhanced-ER model –UML class  Relational Model and SQL	aragra	uns.	1	5				
	odel concent	sIntegrity constraintsSQL Data manipulatio	n _SC	)L Da						
definition –ViewsS	_		n bQ	ZL Du	···					
Unit III		ional Database Design and Normalization	M.		1	8				
ER and EER-	to-Relationa	ıl mapping – Update anomalies – Functional depe	ndenc	ies-In	feren	ce				
		s of relational decomposition –Normalization up								
Unit IV	1	Transaction Management			1	8				
Transaction cor	ncepts –prop	erties –Schedules –Serializability –Concurrency	Conti	rol –T	wo-pl	hase				
locking techniques.		Set it promit & William								
Unit V		et Relational and No-SQL Databases	7.71	D.T.		.8				
		ma —Object identifier —reference types —row type utines —Collection types —Object Query Language		DTs –	Subty	pes				
Unit VI	r-defined to	Contemporary Issues	30.		3					
Expert lectures, on	line seminar	<u> </u>								
Zinpert rectares, on		Total Lectu	ıre Ho	ours	90H	lours				
Text Book(s)		- 344 Book	·							
	ly, Carolyn	E. Begg, Database Systems –A Practical Approa	ch to	Desig	gn,					
Implementation and	d Manageme	ent, Sixth Edition, Global Edition, Pearson Educa	ation,	2015.						
	amkant B. N	Navathe, Fundamental of Database Systems, 7th	Editio	n, Pea	arson,					
2017.										

#### Reference Book(s)

- 1. Toby Teorey, Sam Lightstone, Tom Nadeau, H. V. Jagadish, "DATABASE MODELING AND DESIGN -Logical Design", Fifth Edition, Morgan Kaufmann Publishers, 2011.
- 2. Carlos Coronel, Steven Morris, and Peter Rob, Database Systems: Design, Implementation, and Management, Ninth Edition, Cengage learning, 2012
- 3. Abraham Silberschatz, Henry F Korth, S Sudharshan, "Database System Concepts", 6th Edition, Tata Mc Graw Hill, 2011.
- 4. Hector Garcia-Molina, Jeffrey D Ullman, Jennifer Widom, "Database Systems: The Complete Book", 2nd edition, Pearson.
- 5. S Sumathi, S Esakkirajan, "Fundamentals of Relational Database Management Systems", (Studies in Computational Intelligence), Springer-Verlag, 2007.
- 6. Raghu Ramakrishnan, "Database Management Systems", 4th Edition, Tata Mc Graw Hill, 2010.

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

1 https://www.tutorialspoint.com/oracle\_sql/index.html

Course Designed by: Dr. M.VIJAYAKUMAR, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	M	S	M	M	M	M	L
CO2	S	S	S	M	S	M	M	M	M	L
CO3	S	S	S	S	S	S	S	S	M	M
CO4	S	S	S	S	S	M	S	S	M	L

\*S-Strong; M-Medium; L-Low

Course Code		Database Programming Lab	L	T	P	С
Core/Elective/Sup	portive	Core Lab: 5	0	0	2	2
Pre - requisi	ite	None	Sylla	abus ion	2022 Onw	2-23 vards

#### **Course Objectives**

- 1. To understand the database development life cycle
- 2. To learn database design using conceptual modelling, Normalization
- 3. To implement database using Data definition, Querying using SQL manipulation and SQL programming
- 4. To implement database applications using IDE/RAD tools
- 5. To learn querying Object-relational databases

	Expected Course Outcomes	
1	Understand the database development life cycle	<b>K2</b>
2	Design relational database using conceptual-to-relational mapping, Normalization	K3
3	Apply SQL for creation, manipulation and retrieval of data	K4
4	Develop a database applications for real-time problems	K6

#### K1 – Remember K2 – Understand K3 – Apply K4- Analyze K5 – Evaluate K6- Create

## **List of Programs**

- 1. Database Development Life cycle: Problem definition and Requirement analysis Scope and Constraints
- 2. Database design using Conceptual modeling (ER-EER) —top-down approach .Mapping conceptual to relational database and validate using Normalization
- 3. Implement the database using SQL Data definition with constraints, Views
- 4. Query the database using SQL Manipulation
- 5. Querying/Managing the database using SQL Programming -Stored Procedures/Functions -Constraints and security using Triggers
- 6. Database design using Normalization –bottom-up approach
- 7. Develop database applications.
- 8. Create a table for Employee details with Employee Number as primary key and following fields:
  - Name, Designation, Gender, Age, Date of Joining and Salary. Insert at least ten rows and perform various queries using any one Comparison, Logical, Set, Sorting and Grouping operators.
- 9. Write a PL/SQL to update the rate field by 20% more than the current rate in inventory table which has the following fields: Prono, ProName and Rate. After updating the table a new field (Alter) called for Number of item and place for values for the new field without using PL/SQL block.

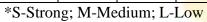
10. Querying the Object-relational database using Objet Query language.

	Total Lecture Hours 30 Hours
Tex	xt Book(s)
1	E-Book : Bill Pribyl, Steven Feuerstein, "Oracle PL/SQL Programming", O'Reilly Media, Inc., 6th Edition, February 2014.
Ref	ference Book(s)

Rela	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)				
1					
2					

Course Designed by: Dr. M.VIJAYAKUMAR, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	L	M	L	S	M	M	L
CO3	S	S	S	L	M	M	S	M	S	L
CO3	S	S	S	M	S	M	S	S	S	M
CO4	S	S	S	M	S	M	S	S	M	M
CO5	S	S	S	S	S	S	S	S	S	M



Course Code		Data and Information Security	L	Т	P	С			
Core/Elective/Su	pportive	Allied: 4	5	0	0	4			
Pre - requis	site	None	~ )			S J 1100 015		2022 Onw	2-23 vards
Course Objectiv									
<ol> <li>To underst</li> <li>To underst</li> <li>To underst</li> </ol>	tand and ana tand the secu tand and eva	cs of number theory and security alyze the principles of different encryption technority threats and attacks aluate the need for different security aspects in resplications of information security		ie app	licatio	ons			
1 Understand t	tha fundama	Expected Course Outcomes	thaan	· in		I/O			
computer sec		ntals of security and the significance of number	meory	/ III		<b>K2</b>			
2 Learn the pu	ıblic key cry	ptographic standards and authentication scheme				<b>K3</b>			
3 Apply the Sec	curity Framev	vorks for Real Time Applications				K5			
		rit <mark>y algorithms unde</mark> rstanding the possible threa				K4			
K1 – Rememb	ber K2 – Un	<mark>ıderstand K3 – Apply K4- Analyze</mark> K5 – Eval	uate ]	K6- (	Create	•			
TT *4 T					1 4	10			
Unit I		Fundamentals of Security			J	18			
Arithmetic, GCD and Unit II  Symmetric E Standard — Stream C Distributions - Public	Euclidean A Encry ncryption F iphers and ic Key Cry	Number Theory: Prime Numbers and Fac Algorithm, Chinese Remainder Theorem. ption Techniques and Key Management Principles – Data Encryption Standard – Ac RC4 - Cipher Block Modes Operation – Digi- ptosystem: RSA, Elliptic Curve Cryptograph ELGamal Key Exchange.	dvance	ed E	ncrypt res - l	18 tion Key			
Unit III		nentication, Integrity and Access Control			1	17			
Password Based Autl	n: Security H hentication,	Hash Function – HMAC – Electronic User Author Token Based and Remote Authentication; Intoublic Key Infrastructure.			_				
Unit IV		Access Control			1	18			
Discretionary Access Attribute-Based Acce Unit V System Securi	Control - Ess Control -	Control Principles - Subjects, Objects and example: UNIX File Access Control - Role Base Identity, Credential and Access Management - Security  Note: Viruses, Worms, Ransomeware, Keylogger, Grant TTPS - IP Security; OS Security-Application Security.	sed Ac Frust I	re, ID	Contreworks 10S, DE	rol - s. 19 DoS			
	Security - Vi	rtualization Security- Wireless Security.			1 -				
Unit VI	1	Contemporary Issues			3				
Expert lectures, on	line seminar	rs - webinars  Total Lecture  Total	ure H	ours	90 H	lours			

- 1. William Stallings, "Cryptography and Network Security Principles and Practice", Fifth Edition, 2011, Pearson Education International
- 2. William Stallings and Lawrie Brown, "Computer Security Principles and Practice", Third Edition, 2015, Pearson Education International

#### Reference Book(s)

- 1. Tim Mather, Subra Kumaraswamy and Shahed Latif, "Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance", 2009, Oreilly
- 2. Mikhail Gloukhovtsev, "IoT Security: Challenges, Solutions & Future Prospects", 2018, Knowledge Sharing Article, Dell Inc.
- 3. Pradip KumarDas, Hrudaya Kumar Tripathy, Shafiz Affendi Mohd yusuf, Privacy and Security Issues in Big Data, An Analytical View on Business Intelligence. Springer 2021.

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

1		
2	are e	

Course Designed by: Dr. M.VIJAYAKUMAR, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	- Lui	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

T T D O

**K5** 

**K6** 

**K6** 

Course Code	Capstone Project Work	L	T	P	C
Core/Elective/Supportiv	e Skill Based Subject 2 Lab	0	0	2	3
Pre - requisite	<ul> <li>Students should have a good understanding of software engineering</li> <li>Student should possess strong analytical skills</li> <li>Strong coding skills in any one programming</li> </ul>	Syllavers	abus ion	2022 Onw	2-23 vards
	Course Objectives				
To understand and a	select the task based on their core skills.				
<ul> <li>To get the knowled</li> </ul>	ge about analytical skill for solving the selected task.				
<ul> <li>To get confidence f</li> </ul>	or implementing the task and solving the real time pr	oblen	ıs.		
	Expected Course Outcomes				
On the successful completi	on of the course, student will be able to:				
1 Illustrate a real world	problem and identify the list of project requirements				<b>K3</b>

# Aim of the project work

K1 – Remember K2 – Understand K3 – Apply K4 - Analyze K5 – Evaluate K6 - Create

1. The aim of the project work is to acquire practical knowledge on the implementation of the programming concepts studied.

Judge the features of the project including forms, databases and reports

Compose a project report incorporating the features of the project

Design code to meet the input requirements and to achieve the required output

- 2. Each student should carry out individually one project work and it may be a work using the software packages that they have learned or the implementation of concepts from the papers studiedor implementation of any innovative idea focusing on application oriented concepts.
- 3. The project work should be compulsorily done in the college only under the supervision of the department staff concerned.

#### Viva Voce

- 1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) and External Examiners, after duly verifying the Annexure Report available in the College, for a total of 75 marks at the last day of the practical session.
- 2. Out of 75 marks, 45 marks for project report and 30 Marks for Viva Voce.

# **Project Work Format**

#### **PROJECT WORK**

#### TITLE OF THE DISSERTATION

Bonafide Work Done by STUDENT NAME REG. NO.

Dissertation submitted in partial fulfillment of the requirements for the award of <a href="Name">Name</a> of the Degree> of Bharathiar University, Coimbatore-46.

College Logo

Signature of the Guide Signature of the HOD Submitted for the Viva-Voce Examination held on

**Internal** Examiner

External Examiner

Month - Year

# CONTENTS Acknowledgement Contents Synopsis

- 1. Introduction
  - 1.1 Organization Profile
  - 1.2 System Specification
    - 1.2.1 Hardware Configuration
    - 1.2.2 Software Specification
- 2. System Study
  - 2.1 Existing System
  - 2.1.1 Drawbacks
  - 2.2 Proposed System
    - 2.2.1 Features
- 3. System Design and Development
  - 3.1 File Design

- 3.2 Input Design
- 3.3 Output Design
- 3.4 Database Design
- 3.5 System Development
  - 3.5.1 Description of Modules (Detailed explanation about the project work)

# **4 Software Testing and Implementation**

# Conclusion

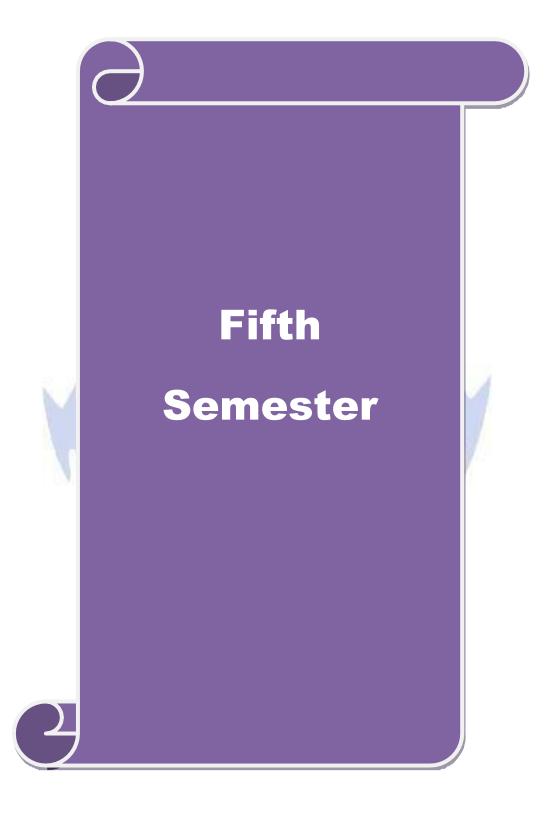
# **Bibliography**

# **Appendices**

- A. Data Flow Diagram
- B. Table Structure
- C. Sample Coding
- D. Sample Input
- E. Sample Output

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	S	L	L	L	L	L
CO2	S	S	S	S	S	L	L	L	L	L
CO3	S	S	S	S	S	M	M	L	L	L
CO4	S	S	S	S	S	M	M	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



	ode	Ethics of Artificial Intelligence	L	T	P	C
Core/Elec	tive/Supportive	Core: 8	6	0	0	4
Pre -	- requisite		yllal ersio		2022- Onwa	
Course Ob	•					
		or ensuring ethics in AI				
		nes with the development of AI agents				
	oly the ethical consi- aluate the relation of	derations in different AI applications				
Course Out		Human rights and other fundamental values.				
		ssues in the development of AI agents				<b>K2</b>
		erations of AI with perspectives on ethical values				K1
		es in AI based applications and Robot development				K3
1.1	<del>7 1</del>	ncepts to societal problems by adapting the legal co		ots by		K4
	ring fundamental rig		1100		,	
5 Over	come the evil genes	sis in the concepts of AI				K5
K1 – F	Remember K2 – <mark>U</mark> 1	<mark>nderstand K3 – Apply K4 - Anal</mark> yze K5 – Evalu	ate	<b>K6</b> -	- Crea	te
Unit I	100	Ethics of AI				
Unit I		Ethics of AI			1	8
Role Consideratio	ns of AI, C <mark>urrent I</mark> I	Ethics of AI  gence in Human Life, Understanding Ethics, Why Ethi nitiatives in AI and Ethics, Ethical Issues with our	ics in	AI?	1 Ethics	8 al
Role	ns of AI, C <mark>urrent I</mark> I	ence in Human Life, Understanding Ethics, Why Ethi	ics in	AI?	1 Ethics	8 al th
Role Consideration artificial Enti Unit II  AI C	ns of AI, Current Inities.  Governance by Hum	ence in Human Life, Understanding Ethics, Why Ethic nitiatives in AI and Ethics, Ethical Issues with our  Framework and Models  an-right centered design, Normative models, Role of	ics in relat	AI?	1 Ethicanip with	8 al th
Role Consideration artificial Enti Unit II AI C	ns of AI, Current In	ence in Human Life, Understanding Ethics, Why Ethic nitiatives in AI and Ethics, Ethical Issues with our  Framework and Models  an-right centered design, Normative models, Role of	ics in relat	AI?	1 Ethicanip with	8 al th
Role Consideration artificial Enti Unit II  AI Conorms, Teach Unit III  Account	ns of AI, Current Intities.  Governance by Humching Machines to be ntability in Comput	rence in Human Life, Understanding Ethics, Why Ethic nitiatives in AI and Ethics, Ethical Issues with our Framework and Models nan-right centered design, Normative models, Role one Moral.	ics in relat of pr	AI? ionsh	1 Ethicanip with 1 sional	8 al th 9
Role Consideration artificial Enti Unit II  AI Conorms, Teach Unit III  Account	ns of AI, Current Instities.  Governance by Humsching Machines to be	Framework and Models  an-right centered design, Normative models, Role one Moral.  Concepts and Issues  ter Systems, Transparency, Responsibility and AI. Forestering terms and AI. Forestering terms are supported by the support of t	ics in relat of pr	AI? ionsh	1 Ethicanip with 1 sional	8 al th 9 9 er,
Role Consideration artificial Enti Unit II  AI Conorms, Teach Unit III  Account AI as a more Unit IV  Perspective AI are a more and	ns of AI, Current Intities.  Governance by Humching Machines to be ntability in Computal right-holder.	Framework and Models nan-right centered design, Normative models, Role on Moral.  Concepts and Issues	of pr	AI? ionsh ofess and	1 Ethicanip with the sional 1 Gender 1	8 al th 9 9 er, 7
Role Consideration artificial Enti Unit II  AI Conorms, Teach Unit III  Account AI as a more Unit IV  Perspective AI are a more and	ns of AI, Current Intities.  Governance by Humching Machines to be ntability in Computal right-holder.	Framework and Models  an-right centered design, Normative models, Role of the Moral.  Concepts and Issues  ter Systems, Transparency, Responsibility and AI. For Perspectives and Approaches  of AI, Integrating ethical values and economic	of pr	AI? ionsh ofess and	1 Ethicanip with the sional 1 Gender 1	8 al th 9 er, nating
Role Consideration artificial Entition  Unit II  AI Conorms, Teach Unit III  Account AI as a more Unit IV  Perspective origination, Unit V  Ethics	ns of AI, Current Intities.  Governance by Humching Machines to be nearly in Computal right-holder.  ectives on Ethics AI a Binary approator of Artificial Intelliged	Framework and Models  an-right centered design, Normative models, Role of Moral.  Concepts and Issues  ter Systems, Transparency, Responsibility and AI. Framework and Approaches  of AI, Integrating ethical values and economic ach, Machine learning values, Artificial Moral Agen	of pr	and	1 Ethicanip with the sional Tender Te	8 al th 9 9 er, 7 nating 7
Role Consideration artificial Entity Unit II  AI Conorms, Teach Unit III  Account AI as a more Unit IV  Perspective origination, Unit V  Ethics	ns of AI, Current Intities.  Governance by Humching Machines to be nearly in Computal right-holder.  ectives on Ethics AI a Binary approator of Artificial Intelliged	Framework and Models  an-right centered design, Normative models, Role of the Moral.  Concepts and Issues  ter Systems, Transparency, Responsibility and AI. Framework and Approaches of AI, Integrating ethical values and economic tech, Machine learning values, Artificial Moral Agentation  Cases and Application  ence in Transport, Ethical AI in Military, Biomedical respectives and tech and the Moral Agentation and the M	of pr	and	1 Ethicanip with the sional Tender Te	8 al th 9 er, 7 nating 7 Care,

- 1. Paula Boddington, "Towards a Code of Ethics for Artificial Intelligence", Springer, 2017
- 2. Markus D. Dubber, Frank Pasquale, Sunit Das, "The Oxford Handbook of Ethics of AI", Oxford

University Press Edited book, 2020

3. S. Matthew Liao, "Ethics of Artificial Intelligence", Oxford University Press Edited Book, 2020

#### Reference Book(s)

- 1. N. Bostrom and E. Yudkowsky. "The ethics of artificial intelligence". In W. M. Ramsey and K. Frankish, editors, The Cambridge Handbook of Artificial Intelligence, pages 316–334. Cambridge University Press, Cambridge, 2014.
- 2. Wallach, W., & Allen, C, "Moral machines: ceaching robots right from wrong", Oxford University Press, 2008.

Relate	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)					
1						
2						

Course Designed by: Dr. K.R.ANANTH, Associate Professor & Head, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	avst /	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Pre	ective/Supportive	Core: 9	-	_		
			6 0			4
Course (	version					2-23 vards
	Objectives					
		reparatory and preprocessing steps				
		natical skills in statistics				
		kages in Python for data science				
_	•	classification and Regression Model				
	<u> </u>	data interpretation and visualization techniques				
	Outcomes	turn and the condition of the				172
h	•	inspecting and cleansing				K2
		nip between data dependencies using statistics				K2
		lle data using primary tools used for data science				K2
4 Rep	present the useful inf	o <mark>rmation using mathematical skills</mark>				<b>K2</b>
5 App	5 Apply the knowledge for data describing and visualization using tools					
K1 –	Remember K2 – U	n <mark>der</mark> stand K3 – Apply K <mark>4- A</mark> nal <mark>yze K5 –</mark> Evalu	iate ]	K6- C	reate	
TT *4 T					- 1	
Unit I		Introduction			1	8
research go	oal –retrieving <mark>data</mark>	n <mark>efits and uses —facets of data —data scie</mark> nce pr —cleansing, integrating and transforming data senting and building applications.				
Unit II		Frequency Data Distributions	W		1	9
distribution	ns -frequency distr	utliers —relative frequency distributions —cum ibutions for nominal data —interpreting distrib in —averages for qualitative and ranked data.				
Unit III		Normal Data Distributions			1	9
more about		es —normal curve problems —finding proportions on —scatter plots —correlation coefficient for collation coefficient.		_		
Unit IV		Python for Data Handling			1	7
arrays, Da	ata manipulation, c	a, aggregations, computations on arrays, comparate indexing and selection, operating on days detected aggregation and grouping pivot toble	ıta, n			
Unit V	ai mucamg, combini	ng datasets –aggregation and grouping, pivot table  Python for Data Visualization	cs.	J	1	7
L	sualization with mat	eplotlib, line plots, scatter plots, visualizing em	rors 4	dencit		
		ings, and density, three dimensional plotting, geo			•	-
Unit VI	ous, motogramo, omn	Contemporary Issues	Siupii	ic au	3	
		Total Lecture F	Iours		90 H	

- 1. David Cielen, Arno D. B. Meysman, and Mohamed Ali, "Introducing Data Science", Manning Publications, 2016.
- 2. Robert S. Witte and John S. Witte, "Statistics", Eleventh Edition, Wiley Publications, 2017.
- 3. Jake VanderPlas, "Python Data Science Handbook", O'Reilly, 2016.

# Reference Book(s)

1. Allen B. Downey, "Think Stats: Exploratory Data Analysis in Python", Green Tea Press, 2014.

	• • • • • • • • • • • • • • • • • • • •	1				,	
	<b>Related Online Content</b>	s (MOOC	, SWAY	AM,NPTE	L, Web	sites etc)	
1							

Course Designed by: Dr. K.R.ANANTH, Associate Professor & Head, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	SOL /	L	L	L	L	L
CO4	S	S	M	L	~L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

SCAA DATED: 18.05.2023

Course Code	Data Science Lab	Ĺ	T	P	C
Core/elective/Supportive	Core Lab: 6	0	0	6	4
Pre - requisite	Pre - requisite None				2-23
_		vers	ion	Onw	vards

#### **Course Objectives**

- 1. Understand the Programming Language.
- 2. To prepare data for data analysis through understanding its distribution.
- 3. Exposure on data processing using excel
- 4. To acquire knowledge in plotting using visualization tools.
- 5. To understand and implement classification and regression model.

#### **Course Outcomes**

1	Understand the basic concepts and techniques of Machine Learning.	K2
2	Explain the regression methods, classification methods, clustering methods.	K1
3	Apply the inference and learning algorithms for the hidden Markov model.	<b>K3</b>
4	Demonstrate Dimensionality reduction Techniques	K4
5	Appreciate the underlying mathematical relationships within and across Machine	K5
	Learning algorithms and the paradigms of supervised and un-supervised learning.	

# K1 – Remember K2 – Understand K3 – Apply K4- Analyze K5 – Evaluate K6- Create

#### **List of Programs**

- 1. Study of Basic function in Excel
- 2. Working with Range Names and Tables
- 3. Cleaning Data with Text Functions
- 4. Cleaning Data containing Data Values
- 5. Working with VLOOKUP functions and Pivot Table.
- 6. Demonstration of Data Visualization in Excel.
- 7. Importing Data from External Source Using Excel
- 8. Creating a data model
- 9. Create a dashboard for a given requirement
- 10. Implement a data analytics for the real time data set

re Hours	90 Hours
6.00	
-	

Course Designed by: Dr. K.R.ANANTH, Associate Professor & Head, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	M	L	L	L	L	L	L	L	L
CO2	S	M	M	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Big Data Analytics	L	T	P	С
Core/elective/Su	pportive	Elective : I	6	0	0	4
Pre - requi		None	Syllabus 2022- version Onwa			
Course Objectiv	es					
	derstand about	-				
		SQL big data management.				
		educe applications				
4. To und		sage of Hadoop related tools for Big Data Analytics				
		y apply the concepts and methods of big data analy	utice			<b>K2</b>
		is methodologies.	ytics			K2 K4
		inty and statistical inference				K3
11 /		e of analytical frameworks				K5
		nderstand K3 – Apply K4- Analyze K5 – Evalua	ate K	6- Cı	reate	110
THE REMEM		The state of the s	1.0		cute	
Unit I		Introduction			1	8
	Data – Info	rmation – Data Terminologies – Database – Da	ata M	ining		
		Roadmap – Big Data – Definition – Type of I				
Categorical – Graph			A			•
Unit II	14	Data Classification	Mary Control	8	1	8
Data Classifica	ation – Hot	Data – Cold Data – Warm Data – Thick	Data	- Th	nin D	ata -
		Structured, Semi-Structured and Un-Structured-		Sour	ces -	Time
	nal Data – B	iol <mark>ogical Data – Spatial Data – Social Net</mark> work D	ata		_	
Unit III	1	Big Data				7
		Imprint: <mark>Evolution of Big Data – W</mark> hat is Big D ta 6Vs – Big Dat <mark>a Myths - D</mark> ata Discovery-Tradit				of Big
Unit IV		Big Data Technology			1	7
Big Data Tecl	hnology: Bi	g Data Technology Process – Big Data Exp	lorati	on -	Data	
Augmentation – Ope	rational Anal	lysis – 360 View of Customers – Security and Inte	elliger	ice.		
Unit V		Use Cases			1	7
<u> </u>	_	Data Roles Data Scientist , Data Architect, Data				
		ustomer Insights – Behavioural Analysis – Big	g Dat	a Ind	lustry	
	eting – Retail	s – Insurance – Risk and Security – Health care.			1	
Unit VI		Contemporary Issues			3	<u>,                                    </u>
		Total Lecture Hours			90 H	lours
Course Designed by	y:	Total Bectare Hours			701	- COUID
	v					
Text Book(s)						
		le Chambers, and AmbigaDhiraj, "Big Data, Big A	•			
	Business Inte	elligence and Analytic Trends for Today's Busi	inesse	s", V	Viley,	
2013.						
		Operations", O'Reilley, 2012.				
		vi, "Big Data Analytics: Scitech Publisher, 2018	7 4		. D.	D 4
	00 0	n, Tat-Seng, Chua, Xuelong Li, "Toward Scalable S	syster	ns toi	Big	Data
Analytics: A	a recnnology	y Tutorial", IEEE, 2014.				

# Reference Book(s)

- 1. E. Capriolo, D. Wampler, and J. Rutherglen, "Programming Hive", O'Reilley, 2012.
- 2. Lars George, "HBase: The Definitive Guide", O'Reilley, 2011.
- 3. Eben Hewitt, "Cassandra: The Definitive Guide", O'Reilley, 2010.
- 4. Alan Gates, "Programming Pig", O'Reilley, 2011.

# Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)

1	
2	

Course Designed by: Dr. K.SELVANAYAKI, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	M	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Cour	rse Code		Cyber Security	L	T	P	C	
Core	e/Elective/Su	upportive	<b>Elective : I</b>	6	0	0	4	
	Pre - requ	isite	None	Sylla vers	abus sion		2-23 vards	
Course	<b>Objectives</b>							
			mental functioning of Cyber security					
2.	To understa	and the differ	ent protective mechanism in varied Cyber space					
Course	Outcomes							
L .		ne basics of C	vber security				<b>K2</b>	
		apply the appropriate security over internet and mobile devices						
			work of Cyber security and different security threats				K3 K3	
4 .	Analyze and a	adopt the requ	ired firewall and security				K4	
5	Examine the 1	method and pi	rocedure for cryptography and apply it				K5	
K	1 – Rememb	ber K2 – Un	derstand K <mark>3 – Apply</mark> K4- Analyze K5 – Evalu	ate K	6- Cı	eate		
	1		· 一类,到高量效益。		1			
Unit I			Introduction				17	
			<mark>verview of Cyber Security – The Se</mark> curity Envi					
			n and Espionage. Vulnerabilities: vulnerabilities		ware,	Syst	em	
	stration, Net	work Archite	ectures, Open Access Data, Weak Authentication	<u>•</u>	-			
Unit II	G 1		Cyber space	- 11			17	
			wsing and browser security – Email security, fi					
			curity for HTTP applications and services. Pa					
			l – two steps authentication – WiFi security. Secu – smart phone security – Android, IoS	iring s	ociai	mear	a –	
Unit III		Hetworking	Cyber Intrusion	- 3		1	18	
		on Abuse o	of Privileges, Unauthorized Access, Malware	infecti	on I			
			iniques: Network based and host based, Anti-					
			Government and Private organizations in Cy					
Securit	y Standards -	<ul><li>National C</li></ul>	yber Security Policy	-				
Unit IV		1	Cryptography Basics			1	18	
			raphy, Classifications of Cryptography: Sy					
	•		Applications of Cryptography. Firewalls- Types					
	-		Application Layer security - PGP and S/MIN	1E, ra	nspoi	t La	yer	
	y - SSL and	TLS, Netwo	rk Layer Security -IPSec.					
Unit V			Introduction to Cyber Forensics				18	
		•	orensics, Preliminary Investigations procedure	e and	met	hods,		
		ised analysis,	, Tracing Internet access, Tracing memory.					
Unit V	1		Contemporary Issues			3	)	
			Total Lecture H	ours		90 F	Hours	
L			Tomi Eccurc II	July		<i>&gt; </i>	-0410	

- 1. Michael E Whitman and Herbert J Mattord, "Principles of Information Security", 4<sup>th</sup> Edition, Vikas Publishing House, 2011.
- 2. Atul Kahate, "Cryptography and Network Security", McGraw Hill, 2013.

# Reference Book(s)

- 1. William Stallings, "Cryptography and Network Security Principles and Practices",7<sup>th</sup> Edition, Pearson, 2017.
- 2. Man Young Rhee, "Internet Security: Cryptographic Principles", Wiley Publications, 2003.
- 3. Nelson, Phillips, Enfinger, Steuart, "Computer Forensics and Investigations", Cengage Learning, India Edition, 2008.

	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. K.SELVANAYAKI, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L'	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Code	Deep Learning		ED: 18.05.2
ective/Supportive	Elective - I	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	0 4
c requisite	T (one	•	Onwards
bjectives		, 0151011	
	sics of deep neural networks		
	=		
	<u> -</u>		
Γo learn about applica	ations of deep learning in AI and Data Science		
utcomes			
			K2
			K4
			K3
eate deep learning alg	gorithms for variety applications		K6
Remember K2 – Ui	nderstand K3 – Apply K4- Analyze K5 – Evalu	iate K6-C	Create
Τ	Daging of Door Looming		10
A11 X	<u> </u>	l4:	18
•	vectors Matrices and tensors. Probability Distri	butions C	ragient-
	Deen Learning Models		18
flow Variables		va Variable	
	Operations – Flaceholders – Sessions – Sharm	ig variabit	-s –
isaanzation.	Convolutional Naural Natworks		17
ution Operation Sr	Activity of the contract of th	iance Po	
		iance 1 o	oning
Variants. Strata			17
al Neural Networks -		Backpropa	
	The state of the s	Висприоре	.guiion
			17
. 1 . 37	ages -object detection and classification -RGB and	d depth ima	_ ·
on in chest X-ray ima			age fusion -
	mation - time series forecasting.	I	age fusion -
	Contemporary Issues		age fusion -
	<u> </u>		
	Contemporary Issues		3
- dimensionality esti	Contemporary Issues	re Hours	3
k(s)  podfellow, Yoshua Be James. (2019). Art	Contemporary Issues  Total Lectu  engio, Aaron Courville, "Deep Learning", MIT P tificial Intelligence Engines: A Tutorial Intro	re Hours	3 90 Hours
k(s)  bodfellow, Yoshua Bed James. (2019). Armatics of Deep Learning	Contemporary Issues  Total Lectu  engio, Aaron Courville, "Deep Learning", MIT P tificial Intelligence Engines: A Tutorial Intro ing, Sebtel Press, United States, 2019	re Hours ress, 2016 duction to	3 90 Hours the
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k(s)  podfellow, Yoshua Be James. (2019). Armatics of Deep Learns William, Data Sciencience (Hardcover - 2 Book(s)	Contemporary Issues  Total Lectures, "Deep Learning", MIT Partificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 nce: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited	re Hours ress, 2016 duction to the Realm	3 90 Hours the
k(s)  odfellow, Yoshua Be James. (2019). Ar matics of Deep Learn William , Data Science (Hardcover - 2 e Book(s) M.A., Raj, B., Luo, F.	Contemporary Issues  Total Lectures, "Deep Learning", MIT Partificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019  nce: A Comprehensive Beginners Guide to Learn	re Hours ress, 2016 duction to the Realm	3 90 Hours the
k(s)  bodfellow, Yoshua Bodfel	Contemporary Issues  Total Lectures, "Deep Learning", MIT Patificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 Ince: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited  Total Lectures, MIT Patificial Introing, MIT Patificial Introing, Sebtel Press, United States, 2019 Ince: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited  Total Lectures, MIT Patificial Introing, MIT Patificial Introing, MIT Patificial Introing, MIT Patificial Introing, MIT Patificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 Ince: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited  Total Lectures, MIT Patificial Introing, MIT Patific	ress, 2016 duction to the Realm	3 90 Hours the ns of
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k(s)  podfellow, Yoshua Be James. (2019). Armatics of Deep Learn William, Data Sciencience (Hardcover - 2 Book(s) M.A., Raj, B., Luo, F. ations 2022 C. Aggarwal, Neural Ining, 2018.	Contemporary Issues  Total Lectures  engio, Aaron Courville, "Deep Learning", MIT Petificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 nce: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited ., Dou, D. (Eds.), Deep Learning Applications, Volumetre Volumetre, and Deep Learning: A Textbook, Spring	ress, 2016 duction to the Realm	3 90 Hours the ns of
k(s)  bodfellow, Yoshua Bed James. (2019). Armatics of Deep Learning William, Data Science (Hardcover - 2 to Book(s)  M.A., Raj, B., Luo, F. ations 2022 C. Aggarwal, Neural Ining, 2018.  Online Contents (MC)	Contemporary Issues  Total Lectures, "Deep Learning", MIT Patificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 Ince: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited Inc., Dou, D. (Eds.), Deep Learning Applications, Volumetre Networks and Deep Learning: A Textbook, Spring OOC, SWAYAM, NPTEL, Websites etc)	ress, 2016 duction to the Realm	3 90 Hours the ns of
k(s)  podfellow, Yoshua Be James. (2019). Armatics of Deep Learni William, Data Sciencience (Hardcover - 2 Book(s)  M.A., Raj, B., Luo, F. Ations 2022 C. Aggarwal, Neural Ining, 2018.  Online Contents (MC ps://onlinecourses.sy	Contemporary Issues  Total Lectures  engio, Aaron Courville, "Deep Learning", MIT Patificial Intelligence Engines: A Tutorial Introving, Sebtel Press, United States, 2019 nce: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited  Dou, D. (Eds.), Deep Learning Applications, Volume Volume (Eds.), Deep Learning: A Textbook, Spring OOC, SWAYAM, NPTEL, Websites etc) wayam2.ac.in/aic20 sp06/preview	ress, 2016 duction to the Realm	3 90 Hours the ns of
k(s)  podfellow, Yoshua Boy James. (2019). Armatics of Deep Learn William, Data Science (Hardcover - 2  Book(s)  M.A., Raj, B., Luo, F.  ations 2022 C. Aggarwal, Neural Ining, 2018.  Online Contents (MC  ps://onlinecourses.sv  ps://onlinecourses.sv	Contemporary Issues  Total Lectures, "Deep Learning", MIT Patificial Intelligence Engines: A Tutorial Introing, Sebtel Press, United States, 2019 Ince: A Comprehensive Beginners Guide to Learn 2020), Joiningthedotsty Limited Inc., Dou, D. (Eds.), Deep Learning Applications, Volumetre Networks and Deep Learning: A Textbook, Spring OOC, SWAYAM, NPTEL, Websites etc)	ress, 2016 duction to the Realm olume 3,Sp	3 90 Hours the ns of ringer tional
	bjectives To understand the bas To understand CNN of ounderstand the cor To learn the basics of olearn about applicate deep learning apply the deep le	bjectives To understand the basics of deep neural networks To understand CNN of architectures of deep neural networks To understand the concepts of Artificial Neural Networks To learn the basics of Data science in Deep learning To learn about applications of deep learning in AI and Data Science utcomes derstand the basic concepts and techniques of Deep Learning. alyze deep learning algorithms for data science ply the deep learning architectures eate deep learning algorithms for variety applications Remember K2 – Understand K3 – Apply K4- Analyze K5 – Evaluation.  Basics of Deep Learning Algebra: Scalars Vectors Matrices and tensors. Probability Distribution.  Deep Learning Models flow – Variables – Operations – Placeholders – Sessions – Sharing Visualization.  Convolutional Neural Networks ution Operation Sparse Interactions Parameter Sharing Equivarion Variants: Strided Tiled Transposed and dilated convolutions.  Deep Learning Algorithms for AI al Neural Networks – Linear Associative Networks – Perceptron -The Hopfield Nets - Boltzmann Machines.  Applications of Deep Learning	bjectives To understand the basics of deep neural networks To understand the basics of deep neural networks To understand the concepts of Artificial Neural Networks To understand the concepts of Artificial Neural Networks To learn the basics of Data science in Deep learning To learn about applications of deep learning in AI and Data Science  utcomes  derstand the basic concepts and techniques of Deep Learning.  alyze deep learning algorithms for data science ply the deep learning architectures  eate deep learning algorithms for variety applications  Remember K2 – Understand K3 – Apply K4- Analyze K5 – Evaluate K6- Comization.  Basics of Deep Learning  Algebra: Scalars Vectors Matrices and tensors. Probability Distributions Comization.  Deep Learning Models  flow – Variables – Operations – Placeholders – Sessions – Sharing Variable Visualization.  Convolutional Neural Networks  ution Operation Sparse Interactions Parameter Sharing Equivariance Poon Variants: Strided Tiled Transposed and dilated convolutions.  Deep Learning Algorithms for AI  al Neural Networks – Linear Associative Networks – Perceptron -The Backpropa Hopfield Nets - Boltzmann Machines.  Applications of Deep Learning

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low



Course Code	Capstone Project Work Phase II	L	T	P	C
Core/elective/Supportive	0	0	6	2	
Pre - requisite	<ul> <li>Students should have completed Capstone Project Work Phase – I</li> <li>Strong coding skills in any one programming paper</li> </ul>	•	abus sion		2-23 vards
	Course Objectives				

- To understand and select the task based on their core skills.
- To get the knowledge about analytical skill for solving the selected task.
- To get confidence for implementing the task and solving the real time problems.

#### **Expected Course Outcomes**

On the successful completion of the course, student will be able to:

1	Select appropriate input, output, form and table design	<b>K</b> 3
2	Design code to meet the input requirements and to achieve the required output	<b>K</b> 6
3	Compose a project report incorporating the features of the project	K6

# K1 – Remember K2 – Understand K3 – apply K4- Analyze K5 – evaluate K6- Create

# Aim of the project work

- 1. The aim of the project work is to acquire practical knowledge on the implementation of the programming concepts studied.
- 2. Each student should carry out individually one project work and it may be a work using the software packages that they have learned or the implementation of concepts from the papers studied or implementation of any innovative idea focusing on application oriented concepts.
- 3. The project work should be compulsorily done in the college only under the supervision of the department staff concerned.

#### Viva Voce

- 1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) and External Examiners, after duly verifying the Annexure Report available in the College, for a total of 75 marks at the last day of the practical session.
- 2. Out of 75 marks, 45 marks for project report and 30 Marks for Viva Voce.

Project Work Format
PROJECT WORK
TITLE OF THE DISSERTATION
Bonafide Work Done by
STUDENT NAME
REG. NO.
Dissertation submitted in partial fulfillment of the requirements for the award of
<name degree="" of="" the=""></name>
of Bharathiar University, Coimbatore-46.
College Logo
Signature of the Guide Signature of the HOD
Submitted for the Viva-Voce Examination held on
The state of the s
Internal Examiner External Examiner
Month – Year
Wolldi – Teal
CONTENTS
Acknowledgement Contents Synopsis
1. Introduction

- 1.1 Organization Profile
- 1.2 System Specification
  - 1.2.1 Hardware Configuration
  - 1.2.2 Software Specification
- 2. System Study
  - 2.1 Existing System
  - 2.1.1 Drawbacks
  - 2.2 Proposed System
    - 2.2.1 Features

# 3. System Design and Development

- 3.1 File Design
- 3.2 Input Design
- 3.3 Output Design
- 3.4 Database Design
- 3.5 System Development
  - 3.5.1 Description of Modules (Detailed explanation about the project work)

# 4 Software Testing and

**Implementation** 

**Conclusion** 

**Bibliography** 

**Appendices** 

- A. Data Flow Diagram
- B. Table Structure
- C. Sample Coding
- D. Sample Input
- E. Sample Output

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	S	L	L	L	L	L
CO2	S	S	S	S	S	M	M	L	L	L
CO3	S	S	S	S	S	M	M	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



Course Code		Robotic Process Automation	L	T	P	С				
Core/Elective/Su	pportive	Core: 10	6	0	0	4				
Pre - requis	site	None	Syll	abus	2022 Onw	2-23 vards				
Course Objectiv	ves		-		•					
To introduce th	e fundamen	tal concepts and techniques of natural language I	rocess	sing (	NLP)					
		<b>Expected Course Outcomes</b>								
1 Understand the fundamental concepts and techniques of natural language processing (NLP)										
2 Understanding of the models and algorithms in the field of NLP.										
3 Demonstrate the computational properties of natural languages and the commonly used algorithms for processing linguistic information.										
4 Understandin	ng semantics	and pragmatics of languages for processing				<b>K2</b>				
K1 – Rememb	oer K2 – Un	id <mark>erstand K3 – apply K4- Anal</mark> yze K5 – evalua	ite Ko	6- Cr	eate					
TT *4 T		D.L. (CDDA)			-	0				
Unit I	A .	Robotic Process Automation (RPA)		1 .		8				
		ation (RPA): Fundamentals of RPA – Program								
RPA perspective -		RPA – RPA development methodology – Arch	tecture	9 01	KPA	_				
Unit II	g ccosystem.	Automation and RPA			1	8				
	PA - RPA I	Benefits - Processes that can be automated -	- Type	es of						
		ts: Business models for implementing RPA – Ce								
	_	Building an RPA team - Approach for								
initiatives.		Constitution of the consti			1					
Unit III		Understanding the Automation Cycle	1			8				
		ne role of a Business Manager - Guidelines								
_		trics /Parameters to be considered for gauging	succes	s- Ch	oosin	ıg				
the right licensing	option.	Ti'Doth Ctudio			1	7				
Unit IV	utomotics	UiPath Studio	TO 00 00	Dar		7				
		lebugging – Automation library – Activities Pac- age automation. Setting up the UiPath environm	_			'n				
		- Keyboard Shortcuts	ent -	muo	Juctio	)11				
Unit V	ci interrace	Data persistence in RPA			1	6				
	Data Maninu	lation in excel - Extracting Data from PDF – Us	ing an	chors						
Unit VI	zatu mumpu	Contemporary Issues	<u>5</u> aii		3					
··		2 2		I						
	Total Lecture Hours 75 H									

- 1. Robotic Process Automation using UiPath StudioX: A Citizen Developer's Guide to Hyper automation Paperback June 2021 by Adeel Javed, Anum Sundrani, Nadia Malik, Sidney Madison Prescott.
- 2. Learning Robotic Process Automation: Create Software robots and automate business processes with the leading RPA tool UiPath Paperback March 2018 by Alok Mani Tripathi

#### Reference URL (s)

- 1. https://www.uipath.com/landing/academic-studio-download
- 2. https://www.uipath.com/rpa/robotic-process-automation
- 3. https://www.uipath.com/rpa/academy

	The state of the s	
	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. S.PRASATH, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Programming in UI Path	L	T	P	C				
		Automation Lab								
Core/elective/Sup	portive	Core Lab: 7	0	3	2					
Pre - requisi	te	Basics in Flowchart, Algorithm	Syllabus 2022-23 Onwar							
Course Objectives										
To get a knowledge in dissecting the myths from the facts and realize the true benefits of RPA										

Cou	rse Outcomes	
1	Understand business functionalities in Robotics Process Automation	<b>K2</b>
2.	Implement RPA functions across the Organizations to boost revenues	К3

Demonstrate the basics of robotic process automation using UI Path. **K2** Manage RPA solutions to ensure lasting results **K2** 

K1 – Remember K2 – Understand K3 – Apply K4- Analyze K5 – Evaluate K6- Create

#### LIST OF PROGRAMS

- 1. Robotic Process Automation Introduction, Working
- 2. UiPath Basics, Installation and Understanding User Interface Components
- 3. Keyboard Shortcuts & Customization.
- 4. Visual workflow automation straightforward and intuitive
- 5. UiPath is providing automated workflow design, Which can be used without programming knowledge
- 6. Recording are important functionality of UiPath studio, enables us to capture user's action on the screen and translate them into sequences.
- 7. Excel Automation
- 8. Email Automation

	Total Lecture Hours	30 Hours
Text	Book(s)	
Refer	rence Book(s)	
	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)	
1		
2		

Course Designed by: Dr. S.PRASATH, Assistant Professor, School of Computer Science, VET Institute of Arts and Science (Co-Education) College, Erode

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	L	L	L	L	L	L	L
CO2	S	M	M	L	L	L	L	L	L	L
CO3	S	S	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Project Work Lab	L	P	C		
Core/Elective/Suj	pportive	Core - 11	0	0	6	4	
Pre - requis	ite	Students should have the strong knowledge in any one of the programming languages in this course.	Sylla			2022-23 Onwards	

#### **Course Objectives**

- To understand and select the task based on their core skills.
- To get the knowledge about analytical skill for solving the selected task.
- To get confidence for implementing the task and solving the real time problems.
- Express technical and behavioral ideas and thought in oral settings.
- Prepare and conduct oral presentations

#### **Course Outcomes**

On the successful completion of the course, student will be able to:

OII t	the successful completion of the course, student will be use to:						
1	Formulate a real world problem and develop its requirements develop a design solution	K3					
	for a set of requirements						
2	Test and validate the conformance of the developed prototype against the original	K5					
	requirements of the problem						
3	Work as a responsible member and possibly a leader of a team in developing software						
	solutions						
4	Express technical ideas, strategies and methodologies in written form. Self-learn new	K1-					
	tools, algorithms and techniques that contribute to the software solution of the	<b>K4</b>					
	project						
5	Generate alternative solutions, compare them and select the optimum one	K6					

K1 – Remember K2 – Understand K3 – apply K4- Analyze K5 – evaluate K6- Create

#### Aim of the project work

- 1. The aim of the project work is to acquire practical knowledge on the implementation of the programming concepts studied.
- 2. Each student should carry out individually one project work and it may be a work using the software packages that they have learned or the implementation of concepts from the papers studied or implementation of any innovative idea focusing on application oriented concepts.
- 3. The project work should be compulsorily done in the college only under the supervision of the department staff concerned.

#### Viva Voce

- 1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) and External Examiners, after duly verifying the Annexure Report available in the College, for a total of 200 marks at the last day of the practical session.
- 2. Out of 200 marks, 160 marks for project report and 40 marks for Viva Voce.

# **Project Work Format**

#### **PROJECT WORK**

#### TITLE OF THE DISSERTATION

Bonafide Work Done by STUDENT NAME REG. NO.

Dissertation submitted in partial fulfillment of the requirements for the award of <a href="Name">Name</a> of the Degree> of Bharathiar University, Coimbatore-46.

College Logo

Signature of the Guide Signature of the HOD Submitted for the Viva-Voce Examination held on

Internal Examiner

External Examiner

Month - Year

#### **CONTENTS**

Acknowledgement Contents Synopsis

#### 1. Introduction

- 1.1 Organization Profile
- 1.2 System Specification
  - 1.2.1 Hardware Configuration
  - 1.2.2 Software Specification

# 2. System Study

- 2.1 Existing System
- 2.1.1 Drawbacks
- 2.2 Proposed System
  - 2.2.1 Features

# 3. System Design and Development

- 3.1 File Design
- 3.2 Input Design
- 3.3 Output Design
- 3.4 Database Design
- 3.5 System Development
  - 3.5.1 Description of Modules (Detailed explanation about the project work)

# 4. Testing and Implementation

# 5. Conclusion Bibliography Appendices

- A. Data Flow Diagram
- B. Table Structure
- C. Sample Coding
- D. Sample Input
- E. Sample Output

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	M	L	L	L	L	L
CO2	S	S	S	S	M	L	L	L	L	L
CO3	S	S	S	S	M	M	M	L	L	L
CO4	S	S	S	S	M	M	M	L	L	L
CO5	S	S	S	S	M	M	M	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Ethical Hackin	ng	L	T	P	С				
Core/Elective/Su	pportive	<b>Elective : II</b>		6	0	0	4				
Pre - requis	site	None		Sylla vers			22-23 vards				
		Course Objectives		1		ı					
To introduce the second control of the	ne concepts of	f security and carious kinds of	attacks								
To explain abo	ut system ha	cking and penetration testing									
		Expected Course Outcom	es								
1 Explain the importance of security and various types of attacks <b>K2</b>											
		of scanning and system hacking	5				<b>K2</b>				
		testing and its methodology					<b>K2</b>				
		amming languages used by sec					K4				
K1 – Rememl	ber K2 – Un	derstand K3 – apply K4- Ana	lyze K5 – evalua	te K6	- Cre	eate					
UNIT I		Introduction To Hackin					5				
		ortance of Security – Elements									
		cktivism – Vulnerability Rese									
	ing Method	ology – Footprinting Tools -	-DNS Information	n Too	IS-IVIE	eta Se	earch				
Engines. UNIT II		Securing And Enumerat	ion			1	5				
	anning	Scanning And Enumerat Objectives – Scanning Met		<b>01</b> 0	Int						
toEnumeration – Er		echniques and Procedure.	nodology – 10	OIS –	111111						
UNIT III		System Hacking	7			1	5				
	_	rds – Password Cracking Web cking Countermeasures - Keylo			ing –	Passv	vord				
UNIT IV		ogramming For Security Pro				1	5				
		ogramming For Security Fro		ios Co	untar						
UNIT V	idows OS V	Penetration Testing	lynig vuniciaonii	103 00	Junici		5				
	rity Assess	nents – Types of Penetration T	esting Phases of	Pener	ratio						
		es of Pen-Test Tools.	coung Thases of	1 CHC	itutioi	11 105	ung				
		Total Lecture Hours				75 H	ours				
		Text Book(s)									
1 EC-Council,	-Ethical Ha	cking and Countermeasures: At	tack Phases   , Cer	gage ]	Learn	ing,2	010.				
		2nd Edition: The Art of Exploit									
		nt Backman, James E. Corley, -									
	-	engage Learning, 2013.			J						
		Reference Book(s)									
_		e Basics of Hacking and Penetr	_	thical	Hacki	ingan	d				
		Easyl, Second Edition, Elsevi									
2 RafayBoloch	n, –Ethical H	acking and Penetration Testing	Guidell, CRC Pre	ss, 20	14						

	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)						
1	https://onlinecourses.swayam2.ac.in/aic20 sp06/preview						
2	https://onlinecourses.swayam2.ac.in/arp19 ap79/preview						
Course Designed by :							

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low



Course C	ode	D	Pigital Forensics	<del></del>	AA I L	T	P	· C
Core/elect	ive/Supporti	ve	Core: 6		4	0	0	4
Pre - requ	isite		None		_	abus sion	2022-23 Onwards	
Course Obj	ectives						-1	
1. To intr	oduce the prin	ciple and concepts of d	ligital forensic					
2. To deta	ail about the v	arious investigation pro	ocedures like data acqu	uisition an	d evic	lence	gathe	ring
Course Outo	comes							
		les of network ,mobile		ence				K2
		crime investigation pro						K2
		me techniques to data a		ce collect	ion			K3
		al evidences and arriving						K4
		le and Non-volatile Dig						K4
K1 – R	lemember K2	– Understand K3 – a	pply K4- Analyze K5	– evalua	te Ko	o- Cr€	ate	
Unit I		Racics of D	Digital Forensics				1	5
	encice Introd	uction, Objective and		c of Digi	tal E	orenci		
		iples of Digital Evide						
		e Forensics, Social Me						
by Digital F								
Unit II		Cyber Crin	ne Investigation				1	5
Introduction	to Cyber Cri	me Investigation, Proc	edure for Search and	seizure o	f digi	tal ev	idenc	es in
cyber-crime	incident- Fo	ensics Investigation P	rocess- Acquisition,	Duplication	on &	Prese	rvatio	on of
		and Analysis of evid	lences, Storing of E	vidences,	Doc	ument	ation	and
	Aaintaining th	e Chain of Custody.						
Unit III		Data Acquisition a	nd Evidence Gatheri	ng			1	5
-		e system, Shutdown	-	•				
-		Cracking. Seizing and	-			-	sition	and
Evidence Ga	athering from	Social Media. Challeng	ges and issues in cyber	-crime inv	estig:	ation.		
Unit IV		Analysis of I	Digital Evidences				1	5
Search and	Seizure of Vo	latile and Non-volatile	e Digital Evidence, Ir	naging an	d Ha	shing	of D	igital
	Introduction t	Deleted File Recover	C4	d Stegana	lysis	Data	Reco	verv
			ry, Steganograpny an	a stegana	ir y 515,			_
		uplication and Preserva s/Temporary Files/Cac	ation of Digital Evidence	ences, Re	cover	Inter	net U	Jsage

analysis.

Unit \	Windows and Linux Forensics	15									
Wind	ows Systems Artifacts: File Systems, Registry, Event logs, Shortcut files, Executables.	Alternate									
Data	Streams (ADS), Hidden files, Slack Space, Disk Encryption, Windows registry, star	rtup tasks,									
jump	lists, Volume Shadow. Forensic Analysis of the Registry – Use of registry viewers,	Reg edit.									
Extra	eting USB related artifacts and examination of protected storages.										
	Total Lecture Hours	75									
Ho											
Text Book(s)											
1	1 Nina Godbole and SunitBelapore; "Cyber Security: Understanding CyberCrimes, Computer										
	Forensics and Legal Perspectives", Wiley Publications, 2011.										
2	Bill Nelson, Amelia Phillips and Christopher Steuart; "Guide to ComputerForensics a	and									
	Investigations" – 3rd Edition, Cengage, 2010 BBS.										
3	Shon Harris; "All in One CISSP Guide, Exam Guide Sixth Edition", McGraw Hill, 20	)13.									
	Reference Book(s)										
1	LNJN National Institute of Criminology and Forensic Science, "A Forensic Guide for	Crime									
	Investigators – Standard Operating Procedures", LNJNNICFS, 2016.										
2	Peter Hipson; "Mastering Windows XP Registry", Sybex, 2002.										
3	Harlan Carvey; "Windows Forensic Analysis Toolkit", Syngress, 2012.										
4	Anthony Reyes, Jack Wiles; "The Best Damn Cybercrime and DigitalForensic Book"	,									
	Syngress, USA, 2007.										
5	Cory Altheide and HalanCarvey; "Digital Forensics with Open SourceTools", Syngre	ess									
	Publication.										
	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)										
1	https://onlinecourses.swayam2.ac.in/aic20_sp06/preview										
2	https://onlinecourses.swayam2.ac.in/arp19_ap79/preview										
Cours	e Designed by :										

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	Lenge	L	L	L	L	L
CO3	S	M	L	L	Lust	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

B.Sc. AI & Data Science - Changes w.e.f. 2022-23 onwards - Affiliated Colleges - Annexure No.32E

Course Code	Natural Language Processing	SCAA I L	T	P	C
Core/elective/Supportive	Core : 10	6	0	0	4
Pre - requisite	None	_	abus sion		
	Course Objectives	<u> </u>		- 1	
To introduce the fundamental	tal concepts and techniques of natural language	proces	sing (	NLP)	
	Expected Course Outcomes				
1 Understand the fundame (NLP)	ental concepts and techniques of natural lang	age pro	ocessi	ng	K2
<u> </u>	dels and algorithms in the field of NLP.				<b>K2</b>
3 Demonstrate the compute algorithms for processing	ational properties of natural languages and the g linguistic information.	commo	nly us	ed	K2
4 Understanding semantics	and pragmatics of languages for processing				<b>K2</b>
K1 – Remember K2 – Un	derstand K3 – apply K4- Analyze K5 – eval	uate K	6- Cr	eate	
				1	
UNIT I	Introduction to NLP			1	5
ntroduction: application of NL locument generation- NL interf	LP techniques and key issues- MT gramme faces- Natural language processing key issuestical-syntactic-semantic-pragmatic-markup(TE	- the di	ffere	lictati nt ana	on – lysis
ntroduction: application of NL locument generation- NL interfevel used for NLP: morpho-lextate automata- Recursive and au	LP techniques and key issues- MT gramme aces- Natural language processing key issues	- the di	ffere	lictati nt ana )-fini	on – llysis
ntroduction: application of NL locument generation- NL interfevel used for NLP: morpho-lextate automata- Recursive and automata-	LP techniques and key issues- MT gramme faces- Natural language processing key issuestical-syntactic-semantic-pragmatic-markup(TE gmented transition networks- open problems  Lexical Level	- the di I, UNIC	fferer CODE	lictati nt ana )-fini	on – llysis te
ntroduction: application of NL locument generation- NL interfevel used for NLP: morpho-lexitate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature	LP techniques and key issues- MT gramme faces- Natural language processing key issuestical-syntactic-semantic-pragmatic-markup(TE) gmented transition networks- open problems  Lexical Level  ical processing(spelling error correction)-transes-towards syntax: part-of-speech tagging(B)	the di I, UNIC  ducers for RILL, HI	fferer CODE or the MM)-	lictation and and and and and and and and and an	on – alysis te
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexistate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature	LP techniques and key issues- MT gramme faces- Natural language processing key issued ical-syntactic-semantic-pragmatic-markup(TE gmented transition networks- open problems  Lexical Level ical processing(spelling error correction)-trans	the di I, UNIC  ducers for RILL, HI	fferer CODE or the MM)-	lictati nt ana )-fini desig effici	on – alysis te
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexistate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic resulting to level: grammars(existochastic)- parsing (top-down estimation of probabilistic magrammar formalisms and treebused in the second seco	Lexical Level  decal processing(spelling error correction)-transes-towards syntax: part-of-speech tagging(Blacurces(lexica, grammars,) tries and finite syntactic Level  general/Chomsky hierarchy,DCSGs,systeman, bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)-banks- efficient patsing for context-free grand-	ducers for RILL, HI tate auto	or the MM)- omata se, u m)- ientec	desige efficient autom	on – allysis te  5 gn of ient  5 ation, nated sing-
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexistate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic resulting UNIT III  Syntactic level: grammars(eg stochastic)- parsing (top-dow estimation of probabilistic m	Lexical Level  decal processing(spelling error correction)-transes-towards syntax: part-of-speech tagging(Blacurces(lexica, grammars,) tries and finite syntactic Level  general/Chomsky hierarchy,DCSGs,systeman, bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)-banks- efficient patsing for context-free grand-	ducers for RILL, HI tate auto	or the MM)- omata se, u m)- ientee	desige efficiation of the control of	on – allysis te 5 gn of ient 5 tion, nated sing-
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexistate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic result of the stochastic level: grammars(egstochastic)- parsing (top-down estimation of probabilistic magrammar formalisms and treeb parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical forms-	Lexical Level  calcal processing (spelling error correction)-trans s-towards syntax: part-of-speech tagging (Blacurces (lexica, grammars,) tries and finite securces (lexica, grammars,) tri	ducers for RILL, HI tate automatic cas algorith data or nmars (C	or the MM)-omata se, um)- iented FFGs)	designer of the states of the	on – allysis te  5 gn of ient  5 ation, nated sing-steial  5 ural
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexitate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic resulting top-down estimation of probabilistic magrammar formalisms and treet parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical forms-temantics- montague semantics-	Lexical Level  cal processing (spelling error correction)-trans s-towards syntax: part-of-speech tagging (B) cources(lexica, grammars,) tries and finite second context Level g.formal/Chomsky hierarchy,DCSGs,systeman, bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)- coanks- efficient patsing for context-free grampers)-lexicilizedPCFGse.  Semantic Level ambiguity resolution- semantic network are vector space approaches- distributional semantic context-free grampers.	ducers for RILL, HI tate automatic cast algorith data or mars (Control of the control of the con	or the MM)- omata se, um)- ientec EFGs) ers- p xical	desige efficient autom l par-statis	on – allysis te  5 gn of ient  5 ation, nated sing-steial  5 ural ntics
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexitate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic resulting stochastic)- parsing (top-down estimation of probabilistic magrammar formalisms and treet parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical forms-semantics- montague semantics- and word sense disambiguation-	Lexical Level  caces (lexica, grammars,) tries and finite some sources (lexica, grammars,) tries and finite sources (lex	ducers for RILL, HI tate automatic cast algorith data or mars (Control of the control of the con	or the MM)- omata se, um)- ientec EFGs) ers- p xical	designer of the semantal parsir	on – allysis te  5 gn of ient  5 ution, nated sing-steial  5 ural ntics
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexitate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic result of level: grammars(exitoe) parsing (top-down estimation of probabilistic magrammar formalisms and treed parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical formstemantics- montague semantics- and word sense disambiguation-cunity.	Lexical-syntactic-semantic-pragmatic-markup(TE) gmented transition networks- open problems  Lexical Level  deal processing(spelling error correction)-transes-towards syntax: part-of-speech tagging(B) sources(lexica, grammars,) tries and finite semantic Level general/Chomsky hierarchy,DCSGs,systems an ,bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)- oanks- efficient patsing for context-free grampers,-lexicilizedPCFGse.  Semantic Level ambiguity resolution- semantic network are vector space approaches- distributional semantics semantic role labeling Pragmatic LEvel	ducers for RILL, HI tate autoutic cast algorith data or amars (Control of the control of the con	or the MM)- omata se, u m)- ientec FFGs) ers- p xical matic	designer of the second sema parsir	on – allysis te  5 gn of ient  5 ution, nated sing-steial  5 ural ntics ag  5 5
Introduction: application of NL document generation- NL interfevel used for NLP: morpho-lexitate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic resulting stochastic)- parsing (top-down estimation of probabilistic magrammar formalisms and treet parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical forms-emantics- montague semantics- montague semantics- mod word sense disambiguation-cunity of the Normalisms and treet parsing and probabilistic CFGs(UNIT IV)  Pragmatic level: knowledge representation-cunity	Lexical-syntactic-semantic-pragmatic-markup(TE) gmented transition networks- open problems  Lexical Level  cal processing(spelling error correction)-trans s-towards syntax: part-of-speech tagging(B) cources(lexica, grammars,) tries and finite syntactic Level g.formal/Chomsky hierarchy,DCSGs,systemann, bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)- coanks- efficient patsing for context-free grampers)-lexicilizedPCFGse.  Semantic Level ambiguity resolution- semantic network are vector space approaches- distributional semantic semantic role labeling Pragmatic LEvel oresentation- reasoning- plan/goal recognition	ducers for RILL, HI tate automatic cast algorith data or mars (Control of the control of the con	or the MM)- omata se, u m)- ientec EFGs) ers- p xical matic	desige efficient autom l par-statis l roced sema parsir	on – allysis te  5 gn of ient  5 ation, nated sing-steial  5 ural ntics ag 5 tions
ntroduction: application of NL locument generation- NL interfevel used for NLP: morpho-lex tate automata- Recursive and au UNIT II  Lexical level: error tolerant leximorphologic analyzers feature representations for linguistic restrochastic level: grammars(egstochastic)- parsing (top-down estimation of probabilistic magrammar formalisms and treel parsing and probabilistic CFGs(UNIT IV)  Semantic level: logical forms-emantics- montague semantics- and word sense disambiguation-cunity UNIT V  Pragmatic level: knowledge represented to the probabilistic content of t	Lexical-syntactic-semantic-pragmatic-markup(TE) gmented transition networks- open problems  Lexical Level  deal processing(spelling error correction)-transes-towards syntax: part-of-speech tagging(B) sources(lexica, grammars,) tries and finite semantic Level general/Chomsky hierarchy,DCSGs,systems an ,bottom up,char(early algorithm),CYK odel parameters(inside-outside algorithm)- oanks- efficient patsing for context-free grampers,-lexicilizedPCFGse.  Semantic Level ambiguity resolution- semantic network are vector space approaches- distributional semantics semantic role labeling Pragmatic LEvel	ducers for RILL, HI tate automatic cast algorith data or mars (Control of the control of the con	or the MM)- omata se, u m)- ientec EFGs) ers- p xical matic	desige efficient autom l par-statis l roced sema parsir	on – allysis te  5 gn of ient  5 ation, nated sing-steial  5 ural ntics ag 5 tions

	Text Book(s)								
1	Daniel J and James H. Martin, speech and language processing an introduction to natural								
	language processing, computational linguistcs& speech recognition  prentice hall,2009.								
Reference Book(s)									
1	Lan H Written and Elbef, Mark A. Hall, Idata mining: practical machine learning tools and								
	techiniques  ,Morgan Kaufmann,2013								
	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)								
1	https://onlinecourses.swayam2.ac.in/aic20_sp06/preview								
2	https://onlinecourses.swayam2.ac.in/arp19 ap79/preview								
Cour	se Designed by :								

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

	urse Code		Internet of Things(IoT)	L	T	P	С			
Cor	re/Elective/Su	pportive	Elective : III	6	0	0	4			
	Pre - requis	site	None	-	yllabus ersion 2022-2 Onward					
			Course Objectives							
•	-		nition and usage of Internet of things							
•	To explain the	he key comp	onents of IoT system							
			<b>Expected Course Outcomes</b>							
1	1									
2		stand the key components that make up an IoT system								
3		entiate between the levels of the IoT stack and be familiar with the key logies and protocols employed at each layer of the stack								
4		the knowledge and skills acquired during the course to build and test a ete, working IoT system involving prototyping, programming and data analysis								
5		here the IoT	concept fits within the broader ICT industry				K4			
	K1 – Rememl	ber K2 – Un	iders <mark>tand K3 – apply K4- Analyze K5 – ev</mark> aluat	te K6	6- Cre	eate				
			are El							
Unit I			Introduction to IoT			1	5			
			h <mark>aracteri</mark> stics of IoT, Physical Desig <mark>n</mark> of IoT; Thi ll <mark>ocks, I</mark> oT Communication APIs, IoT Enabling T	_			_			
		Big Data Ana	ll <mark>ysis, Communication Protocols, Embe</mark> dded <mark>Sys</mark> te	ems	2/0/					
Unit 1			IoT Hardware	1.00	- y		2			
			Forms – Basics of Arduino Hardware, The Arduin				*.1			
			of Raspberry pi; Introduction to Raspberry pi, Sensors and actuators	Prog	ramm	ing v	with			
Unit I		attornis, to t	IoT Protocols	9		1	5			
IoT Pt	rotocols — IoT	Data link l	Protocols, Network Layer Routing Protocols, Ne	etworl	c Lav	er				
Encap		cols, Sessio	n Layer Protocols, IoT Security Protocols, Serv							
Unit I			IoT Programming			1	5			
		- Arduino P	rogramming: Serial Communications – Getting	Input	from					
			Outputs, Remotely Controlling External				eless			
Comm	unication,									
Unit '			Domain Specific IoT				5			
Agricu	ılture, industr	y and Healt	utomation, smart cities, Smart Environment, IoT in the Life style sensors, Case Studies: A Case Networks and Smart Phone							
Unit V		porary Issu					3			

	Text Book(s)									
1	Vijay Madisetti and ArshdeepBahga, –Internet of Things (A Hands-on-Approach)   , 1st	t								
	Edition, VPT, 2014.									
	ReferenceBook(s)									
1	Margolis, MichaelArduinoCooKbook: Receipestobegin, Expand and Enhand	ce Your								
	Projects. O'Reilly Media Inc.2011.									
2	Monk, Simon. Raspberry Pi Cookbook: Software and hardware problems and So	olutions.								
	O'Reilly Media, Inc. 2016.									
	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)									
1	https://onlinecourses.swayam2.ac.in/aic20_sp06/preview									
2	https://onlinecourses.swayam2.ac.in/arp19 ap79/preview									
Cour	se Designed by :									

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	2018	L	L	L	L	L
CO5	S	S	S	L	$\sim$ L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Cou	rse Code		Data Visualization	L	T	P	С			
Cor	e/Elective/Su	pportive	Elective : III	6	0	0	4			
	Pre - requis	ite	None	Syllabus version			2-23 vards			
			Course Objectives		•					
•	To introduce	the concept	of Data Visualization							
•	To explain th	e various te	chniques in Data Visualization							
			<b>Expected Course Outcomes</b>							
1			f data visualization				<b>K2</b>			
2 Understand the importance of data visualization and the design and use of many visual components										
3			ata visualization				<b>K2</b>			
4	4 Explain the basics of interactive data visualization techniques visualization-based issues.									
5	Understand t	he concept	of various types of visulaization				<b>K2</b>			
ŀ	K1 – Rememb	oer K2 – Ur	nderstand K3 – apply K4- Analyze K5 – e	valuate K6	- C	reate				
Unit l	Unit I Introduction									
Introd	uction- contex	xt of data v	isualization- definition methodology, visua	lization des	ign	objec	tives.			
			zation function and tone, visualization							
		presenation	,se <mark>ven stages of data visualization,</mark> widgets,c	lata visualiz	atic	n tool	s.			
Unit I			Visualizing data methods				5			
			oing, time series- connections and correlations in the series correlations and correlations in the series correlation correlation correlation correlations in the series correlation correlation correlation correlation correlations correlation correlation correlation correlation correlation correlation correlation correla	ns-scatter p	lot :	maps-	trees,			
Unit II		sion- networ	Visualizing data process			1	5			
Vicuali	zing data prod	ress_ acquir	ing data, where to find data, tools of acquir	ring data fro	m f	he int	ernet			
locating folder,	g file for use	with process	sing, loading text data, dealing with files an valoads, advanced web techniques, using a d	d folders, li	sitii	ng file	s in a			
Unit I	V	1	Interactive data visualization			1	2			
Interac interac			<mark>n-</mark> drawing with data,scales-axes-updates ng- exporting frame work-T3 lstabio	transaction,	a	nd n	node-			
Unit V		TO.	Security data visualization	7		1	5			
log vi	sualization- in	struction d	scan visualization-vulnerability assessment etection log visualization- attacking and de dization system	-						
Unit V		nporary Iss				3	3			
	•	-		ecture Hou	rs	7	5 ours			
			Text Book(s)		Į.					
1	Scott Murray	y,"interacti	ve data visualization for the web ",0"Reilly	y media,inc	,20	13.				

	Reference Book(s)								
1	Ben fry,"visualizing data",0"Reilly media,inc,2007								
2	Greg conti,"security data visualization:","graphical techniques for network analysis",No starch press inc,2007								
Cours	e Designed by :								

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

B.Sc. AI & Data Science - Changes w.e.f. 2022-23 onwards - Affiliated Colleges - Annexure No.32E

Course	e Code	Social Network Analysis	SCAA I	T	P	C		
Core/E	lective/Supportive	Elective : III	6	0	0	4		
	re - requisite	None	_	Syllabus version		2022-23 Onwards		
		Course Objectives						
• To ex	xplain the methodolog	ies used in social network analysis						
1 17.	. 1 1 . 1 1	Expected Course Outcomes				173		
		e of network concepts and theories.	ala ave	د ماند، م		K2		
1	pects of society.	analysis can contribute to increasing knowled	ge abou	uivei	rse	<b>K2</b>		
	· · · · · · · · · · · · · · · · · · ·	h to answer questions of interest to them (i.e.	be able	to apr	olv	<b>K3</b>		
	etwork thinking').	a to many or quotations or more to them (not	o <b>c</b> 4.01 <b>0</b>	ro upr	, 1			
4 Ar	nalyse social network of	data using various software packages.				K3		
		al network analysis, both orally and in writing.				K5		
K1 -	– Remember K2 – Un	nderstand K3 – apply K4- Analyze K5 – eval	luate K	6- Cr	eate			
	T				1			
Unit I Clustering and Classification								
Supervised Ensemble Partially S	e of Classifiers – Unsu	tree - Naïve Bayesian Text Classification - Supervised Learning – K-means Clustering – Higharkov Models – Probability-Based Clustering	erarchica	al Clu	Machi sterin ace M	g – lodel		
Eupervised Ensemble Partially S Unit II Data Minis	e of Classifiers – Unsu upervised Learning – I ng Essentials –Data M Topic Extraction – O	tree - Naïve Bayesian Text Classification - Supervised Learning – K-means Clustering – His	erarchica g – Vect ent sema	al Clu or Spa	Machi sterin ace M	nes g – lodel		
Supervised Ensemble Partially S Unit II Data Minit Automatic Classificat Unit III	e of Classifiers – Unsu upervised Learning – I ng Essentials –Data M Topic Extraction – O tion Extraction and I	tree - Naïve Bayesian Text Classification - Supervised Learning – K-means Clustering – Hie Markov Models – Probability-Based Clustering  Social Media Mining  Inning Algorithms - Web Content Mining –Late Opinion Mining and Sentiment Analysis – Document Mining Communities in Web SocialNetwork	erarchica g – Vect ent sema ument S	al Clu or Spa antic I	Machi sterin ace M 1 ndexi ent	nes g – fodel 2 ng –		
Ensemble Partially S  Unit II  Data Minit Automatic Classificat Unit III  Extracting Social New Detection Communic Networks	e of Classifiers – Unsupervised Learning – Impervised Learning – Impervised Learning – Impervised Learning – Option  Extraction and Impervised Learning – Option  Extraction and Impervised Learning – Option of Web Control Learning – Application – Social Network – Multi-Relational Characteristics – Social Network – Multi-Relational Characteristics – Social Network – Multi-Relational Characteristics – Union March 1988 – Multi-Relational Characteristics – Social Network – Multi-Relational Characteristics – M	tree - Naïve Bayesian Text Classification - Supervised Learning – K-means Clustering – Hie Markov Models – Probability-Based Clustering  Social Media Mining  Inning Algorithms - Web Content Mining – Late Opinion Mining and Sentiment Analysis – Document Mining Communities in Web Social Network of Community – Evaluating Communities – No cations of Community Mining Algorithms a Infrastructure and Communities – Decentralis characterization of Dynamic Social Network Communications – No cations of Communities – Decentralis characterization of Dynamic Social Network Community Communities – Communities – Decentralis characterization of Dynamic Social Network Communities – No cations of Communities – Decentralis characterization of Dynamic Social Network Communities – No cations of Communities – Decentralis characterization of Dynamic Social Network Communities – No cations of Communities – No cations of Communities – Decentralis characterization of Dynamic Social Network Communities – No cations of Comm	erarchica g – Vect ent sema nument S Ks etecting Methods – Tools zed Onli	antic I common for Common Soften Soft	Machi sterin ace M 1 ndexi ent 1 nuniti ommi Dete	nes g – lodel 2 lng – s in unity cting		
Ensemble Partially S  Unit II  Data Minit Automatic Classificat Unit III  Extracting Social Net Detection Commun. Networks Unit IV	e of Classifiers – Unsurpervised Learning – Impervised Learning – Impervised Learning – Impervised Learning – Data Market Topic Extraction – Option  Extraction and Impervised Extraction of Web Comparison of Web Comparison — Mining – Application — Social Networks – Multi-Relational Charles — Multi-Relational Charles — Human behaviored — Human behaviored — Multi-Relational Charles — Multi-Relationa	tree - Naïve Bayesian Text Classification - Supervised Learning — K-means Clustering — Hie Markov Models — Probability-Based Clustering  Social Media Mining  Ining Algorithms - Web Content Mining — Late Opinion Mining and Sentiment Analysis — Document Mining Communities in Web SocialNetwork of Community from a Series of Web Archive — Decoret Community — Evaluating Communities — No cations of Community Mining Algorithms a Infrastructure and Communities — Decentralis	ent sema ument S ks etecting Methods — Tools zed Onli	antic International Communication Communicat	Machi sterin ace M Indexident Indexident Detection Indexident Inde	nes g – lodel  2 ing – lodel  5 es in unity cting		

Unit V	I Contemporary Issues	3				
	Total Lecture Hours	90				
		Hours				
	Text Book(s)					
1	Peter Mika, -Social networks and the Semantic Webl, Springer, 2007.					
2	BorkoFurht, —Handbook of Social Network Technologies and Applications , Springer	er, 2010.				
	Reference Book(s)					
1	1 Bing Liu, -Web Data Mining: Exploring Hyperlinks, Contents, and Usage Data (Dat					
	Systems and Applications) , Springer; Second Edition, 2011.					
2	Reza Zafarani, Mohammad Ali Abbasi, Huan Liu,   Social Media Mining  , Cambridge	ge				
	University Press, 2014.					
3	Guandong Xu, Yanchun Zhang and Lin Li, —Web Mining and Social Networking Teo	chniques				
	and applications  , Springer, 2011					
4	Dion Goh and Schubert Foo, -Social information retrieval systems: emerging techno	logies and				
	Applications for searching the Web effectively, Idea Group, 2007.					
	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)					
1	https://onlinecourses.swayam2.ac.in/aic20_sp06/preview					
2	https://onlinecourses.swayam2.ac.in/arp19 ap79/preview					
Course	e Designed by :					
İ						

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	C L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

Course Code		Mad	L	T	P	С	
Core/elective/Sup	portive	Skill I	3	0	0	2	
Pre - requis			abus sion	_			
Course Objectives				•		•	
		es of Machine Learn	<b>O</b> , ,				
		nods of Machine Le	<u>C</u>				
	-	-	s of machine learning				
		lement use cases of	ics and Machine Learning	•			
Course Outcomes	and and mip	tement use cases of	IVIL				
1 Understand t	he basics of	ML					<b>K2</b>
		techniques using s	tandard packages				<b>K3</b>
		Machine learning an					<b>K6</b>
4 Apply ML to	various rea	l time applications	and the same of th				<b>K4</b>
K1 – Rememb	oer K2 – Ur	nderstand K3 – Ap	ply K4- Analyze K5 – Ev	aluate <b>F</b>	<b>X6-</b> Cr	eate	
Unit I			arning Basics Essential concepts of ML				12
trends in Machine le Unit II  Linear method trees — Support Featurization.  Unit III  Ranking — Rec measurement — Azu Unit IV  Machine Learn	ds – Regress vector made ommendation of the Machine ming for Property of the Machine of the Mach	Machine Lear ion -Classification chines — Probabil Machine Lear on System - Design Learning — Open-se Machine Learning edictive Data Anal	ensionality – Linearity and Representation and visualizering Methods  Perceptron and Neural notistic models — Unsupering in Practice  Ing and Tuning model piperource Machine Learning liand Data Analytics  System – Data to Insights	etworks – rvised le elines- Pe braries.	Decise arning erform.	sion g -  1 ance 1 - Dat	11 11 12 ta
1 -		0	rity based learning – Prob	-			g
Unit V	ng – Evalua		achine learning to Predicti Machine Learning	ve Data A	anaiyt		1
	-	ech Recognition –	Email spam and Malwa	re Filteri	ng –		
Unit VI			orary Issues			3	
m (P)		Total Lecture H	ours			60 H	lours
2020 2. John D. Kell	eher, Brain	Mac Namee, Aoife	rtificial Intelligence, Spri D' Arcy, Fundamentals of tked Examples and case st	of Machin	e lear	ning	
T TOUTOUT D	ala Miaiyill	Reference		uaics, wii	i pies	.s,2U	1.5
Publications	, 2011 han Russell	op, Pattern Recog	gnition and Machine L  n Canny, Artificial Intell		-		

3. Machine Learning Dummies, John Paul Muller, Luca Massaron, Wiley Publications, 2021

Relate	Related Online Contents (MOOC, SWAYAM,NPTEL, Websites etc)				
Cours	e Designed by: Dr. S.PRASATH, Assistant Professor, School of Computer Science,				
	VET Institute of Arts and Science (Co-Education) College, Erode				

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

<sup>\*</sup>S-Strong; M-Medium; L-Low

